



- Cassiopée -

CFD Advanced Set of Services In an Open Python EnvironmEnt

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ONERA – CFD & Aeroacoustics Dept

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October 6-9, 2014, Georgia Institute of Technology, Atlanta*



return on innovation











- Cassiopée: a set of open python modules:
 - Based on python/CGNS standard
 - http://www.grc.nasa.gov/WWW/cgns/CGNS_docs_current/python/sidstopython.pdf
 - Each module compiles and can be installed independently
 - Capitalization of pre- and post-processing functions

- Developed by ONERA (2008-today):
 - Used for CFD, CAA, ...
 - Minor mesh modifications
 - Preparation of computations
 - Code coupling
 - Solution post-processing
 - Used by ONERA, Safran, AIRBUS, EDF

On-line discussion forum:

<http://elsa.onera.fr/Cassiopee/Forum/index.php>

- News
- Bug reports
- Scripts
- Improvements, suggestions

Cassiopee		Please log in or register .		
CFD python modules		The date and time is now November 19, 2012, 08:39:11 AM		
Home Search Help log in register Members List				
Forum	Topics	Replies	Last post	
Discussions, suggestions, bug report				
 General General discussions for all modules	17	42	11/16/12, 10:48:46 by ChristopheBenoit → ↻	
 Converter Converter module	28	67	11/07/12, 15:03:35 by ChristopheBenoit → ↻	
 Geom Geometry definition module	0	0	Never	
 Transform Block transformation module	22	40	10/02/12, 09:47:14 by Sylvain Mouton → ↻	
 Generator Grid generation module	10	7	09/19/12, 09:59:32 by StephaniePeron → ↻	
 Connector Grid connectivity module	16	17	11/07/12, 15:01:42 by ChristopheBenoit → ↻	
 Initiator Solution initialization module	0	0	Never	
 Post Solution post-processing module	10	12	07/02/12, 17:35:49 by Sylvain Mouton → ↻	
 Dist2Walls Wall distance computation	2	0	04/11/12, 09:59:40 by StephaniePeron → ↻	
 Distributor2 Block distribution module	5	20	04/10/12, 10:25:09 by ChristopheBenoit → ↻	

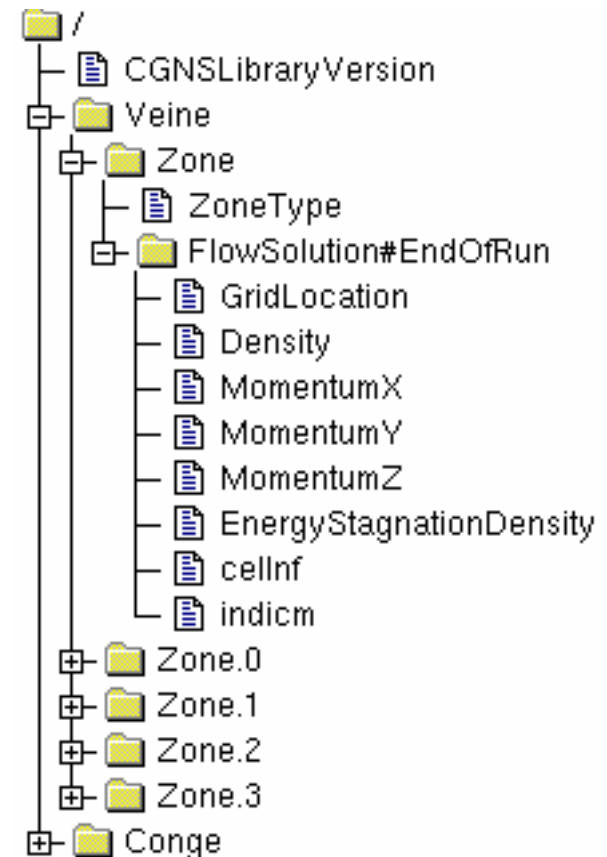
- Diffusion:

- Full version is delivered with ONERA elsA software
- 95% as Open-source (since dec. 2013)



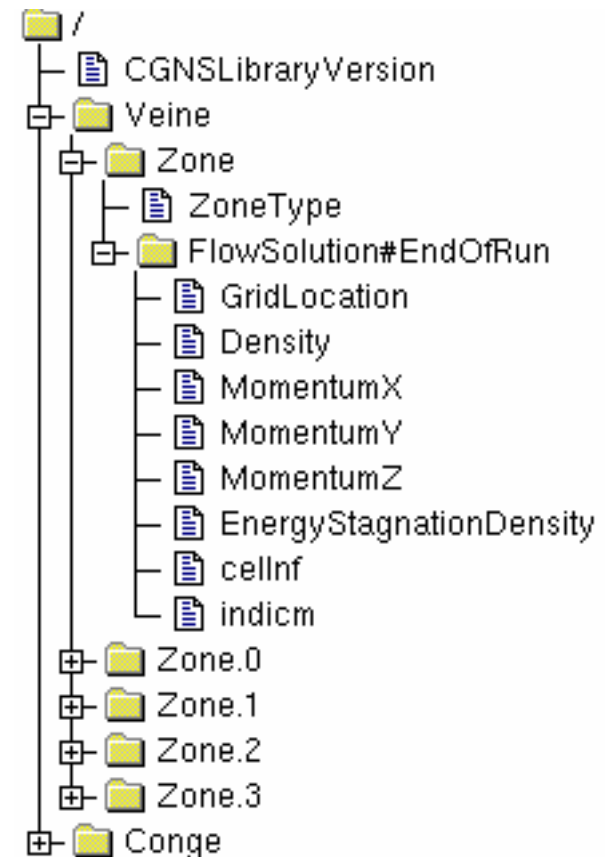
pyTree

- Full computation data stored in a tree : the **pyTree**
 - Mesh, BCs, fields...
- A **pyTree** is an imbricated python list

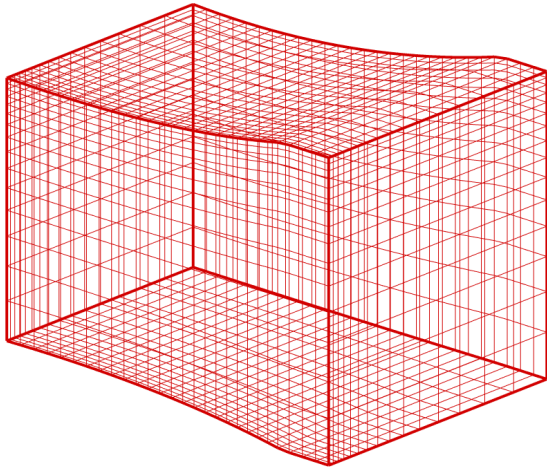


pyTree

- Cassiopée: a set of functions:
 $t' = f(t)$, where t is a **pyTree**
- Each function f acts on:
 - Mesh coordinates
 - Connectivity (if relevant)
 - FlowSolutionNodes (if any)
 - FlowSolutionCenters (if any)
 - BCs (if relevant)



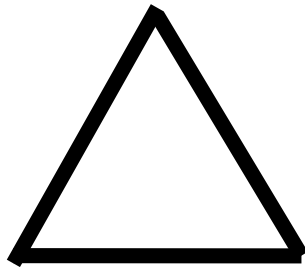
Mesh types



STRUCT



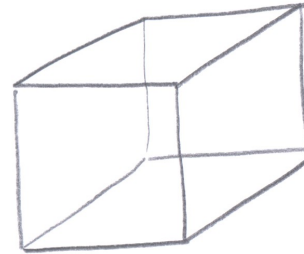
BAR



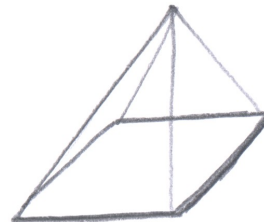
TRI



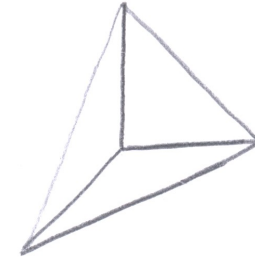
QUAD



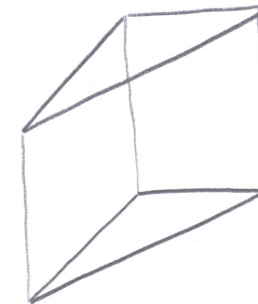
HEXA



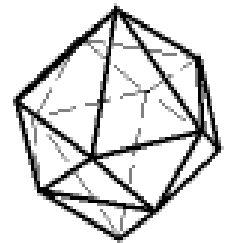
PYRA



TETRA



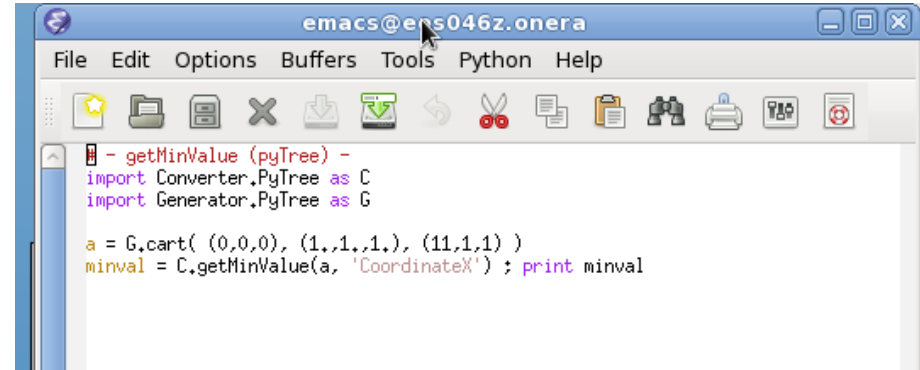
PENTA



NGON

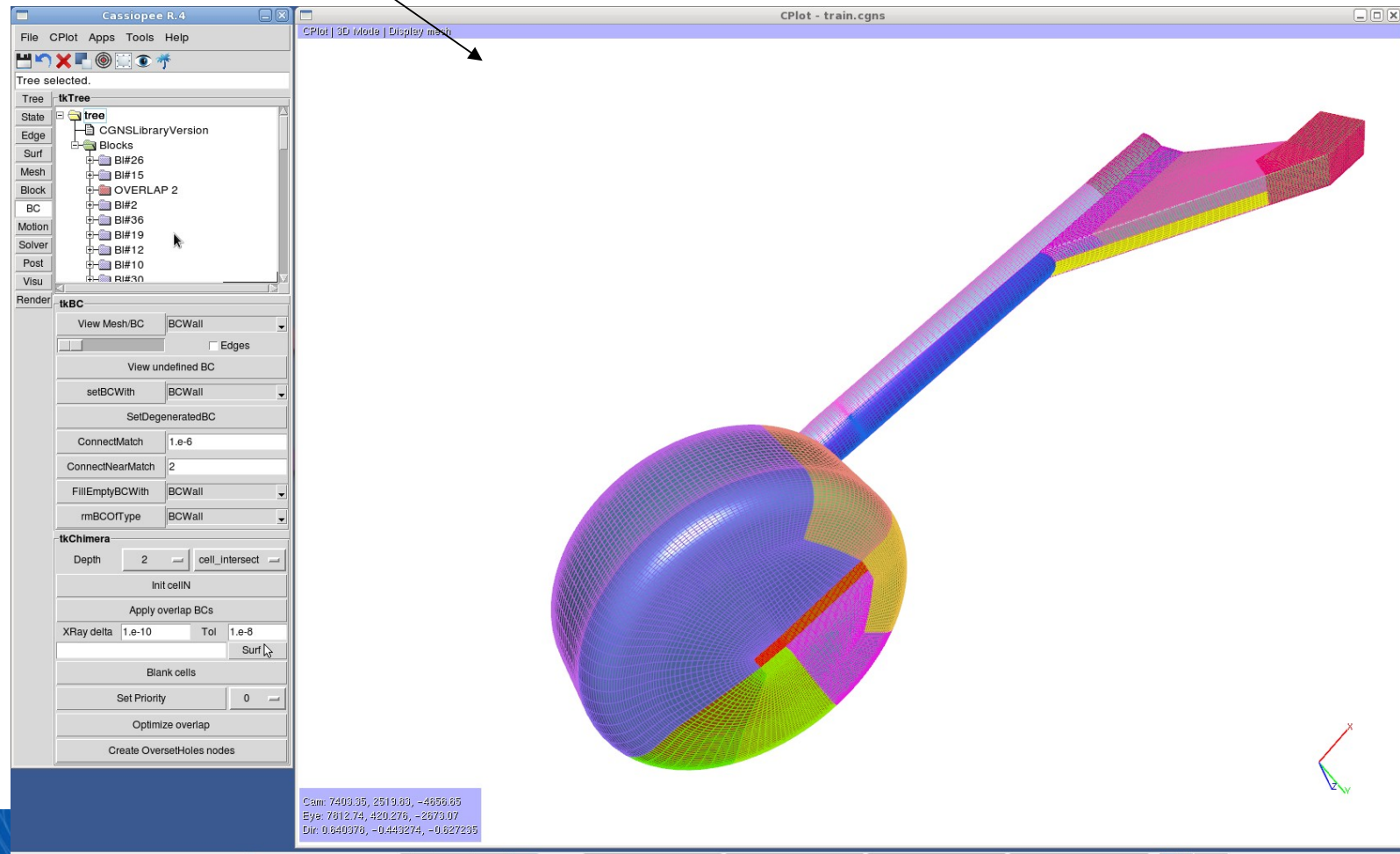
- Usage:

- Python scripts
- GUI (tkCassiopee)



```
emacs@ens046z.onera
File Edit Options Buffers Tools Python Help
- getMinValue (pyTree) -
import Converter,PyTree as C
import Generator,PyTree as G

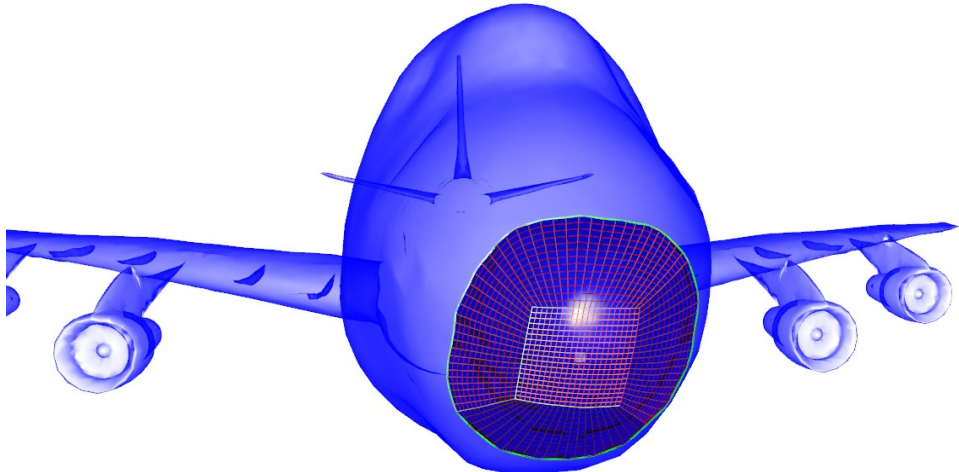
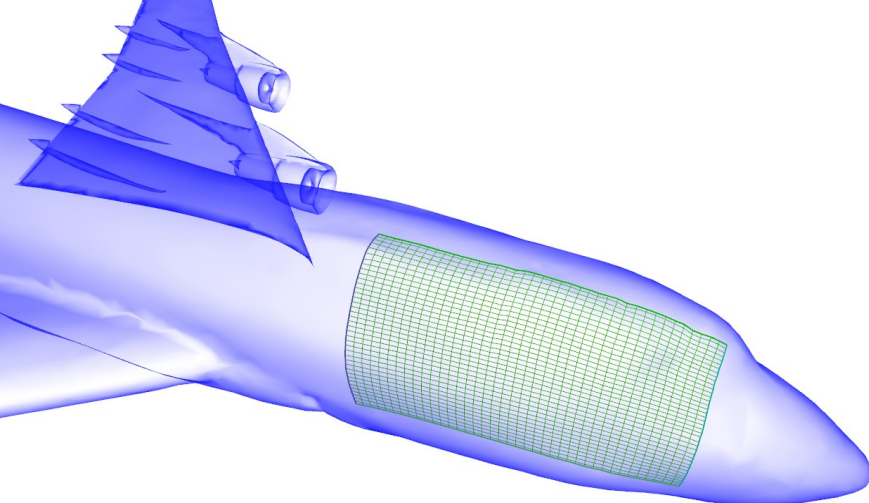
a = G.cart( (0,0,0), (1,1,1), (11,1,1) )
minval = C.getMinValue(a, 'CoordinateX') ; print minval
```



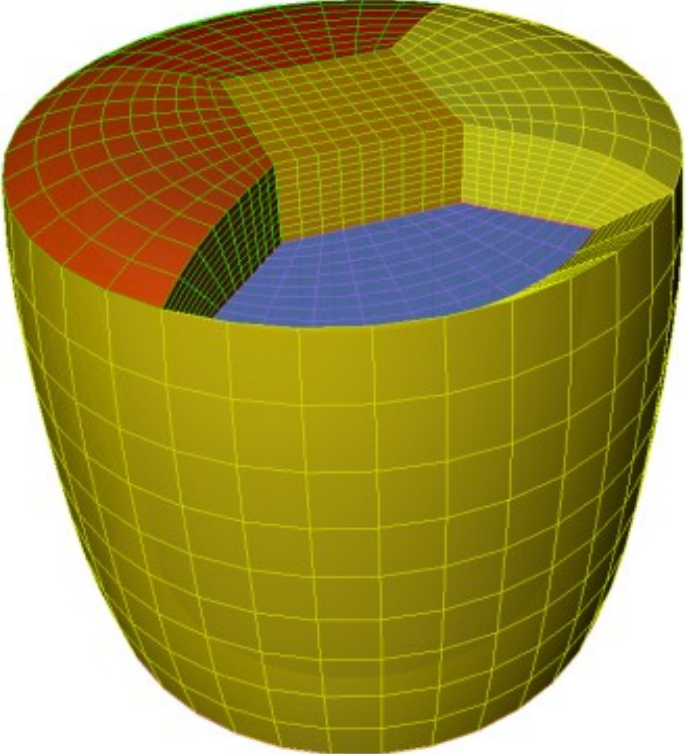
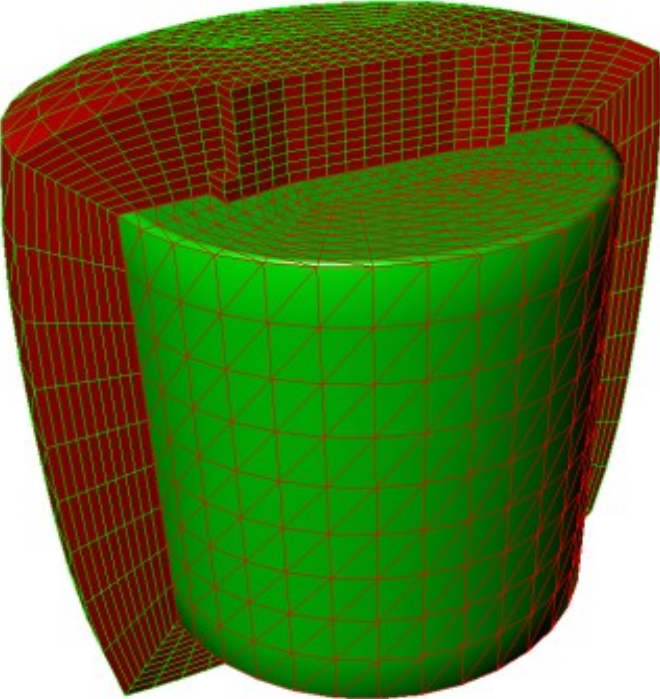
List of Cassiopée modules

- Converter/Internal [C]: conversion / handling of arrays / pyTrees
- Geom [D]: geometry/surface definition functions
- Generator [G]: mesh generation functions
- Transform [T]: mesh transformation functions
- Post [P]: CFD solution post-processing functions
- Initiator [I]: solution initialization functions
- Connector [X]: connectivity computation
- Dist2Walls [DTW]: distance to walls computation
- Distributor2 [D2]: load balance functions
- RigidMotion [R]: rigid motion definition
- CPlot [CPlot]: graphic display of pyTrees

Generator module [G]

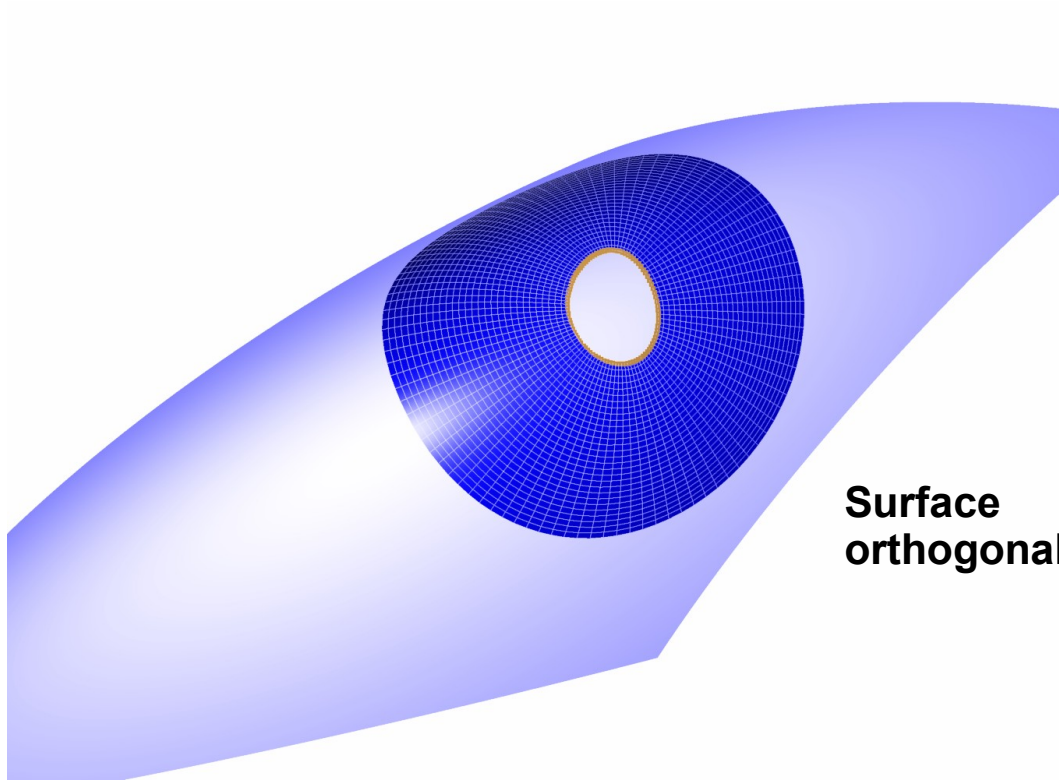


TFIs

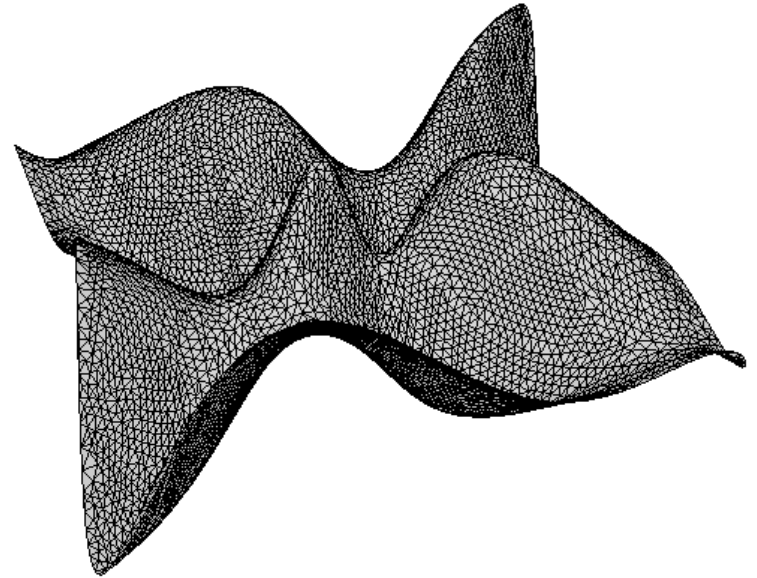


Normal extrusion

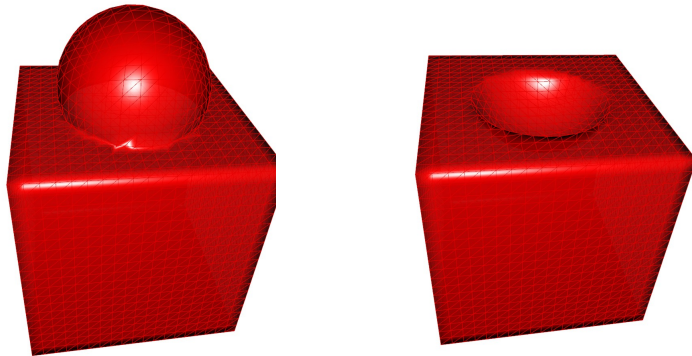
Generator module [G]



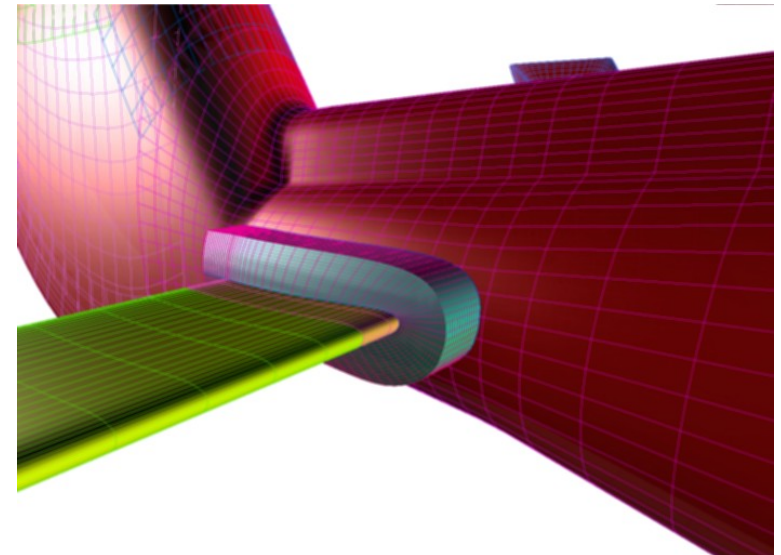
Surface orthogonal walk



2D Delaunay

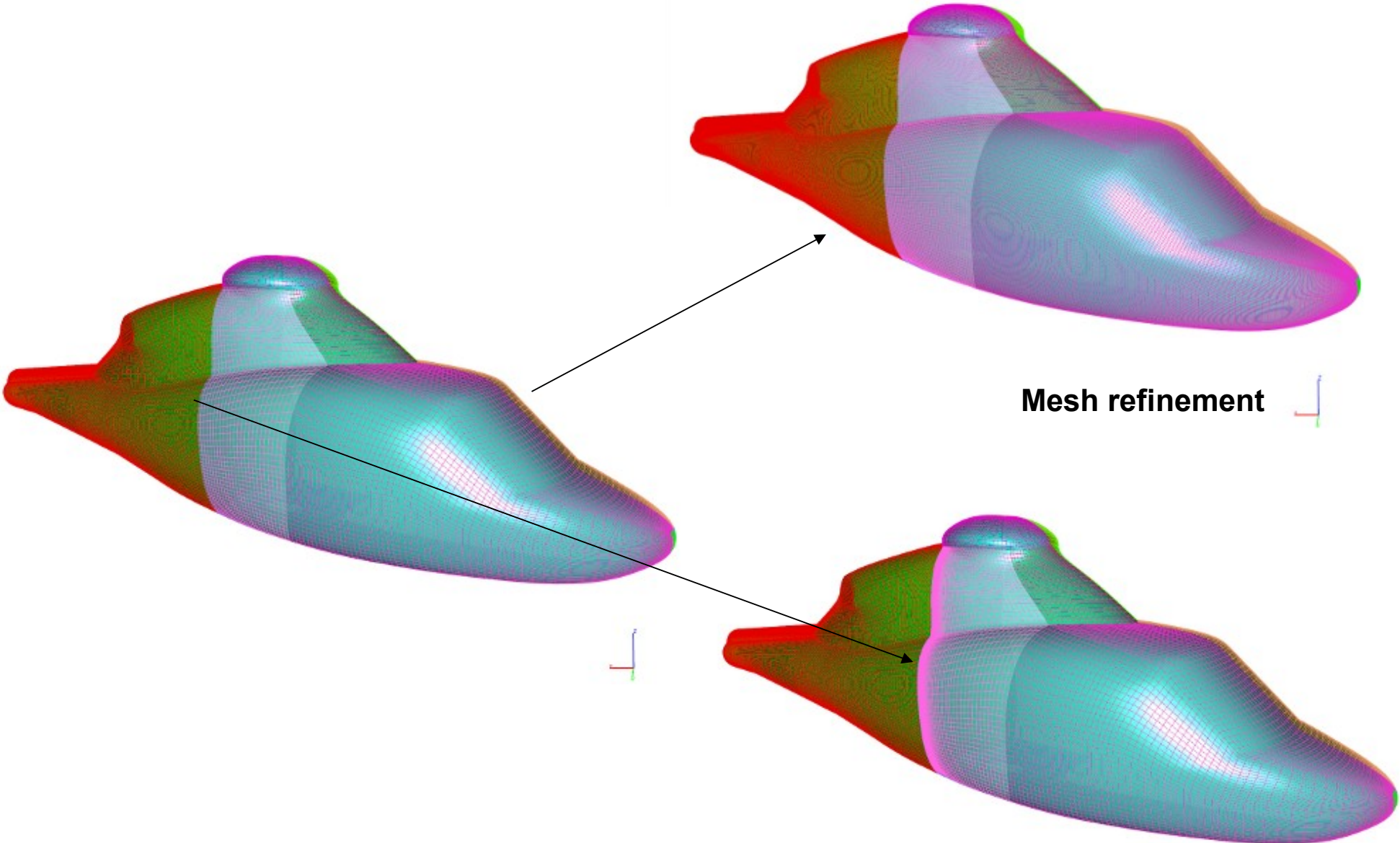


Boolean operators on surfaces



Collar grids

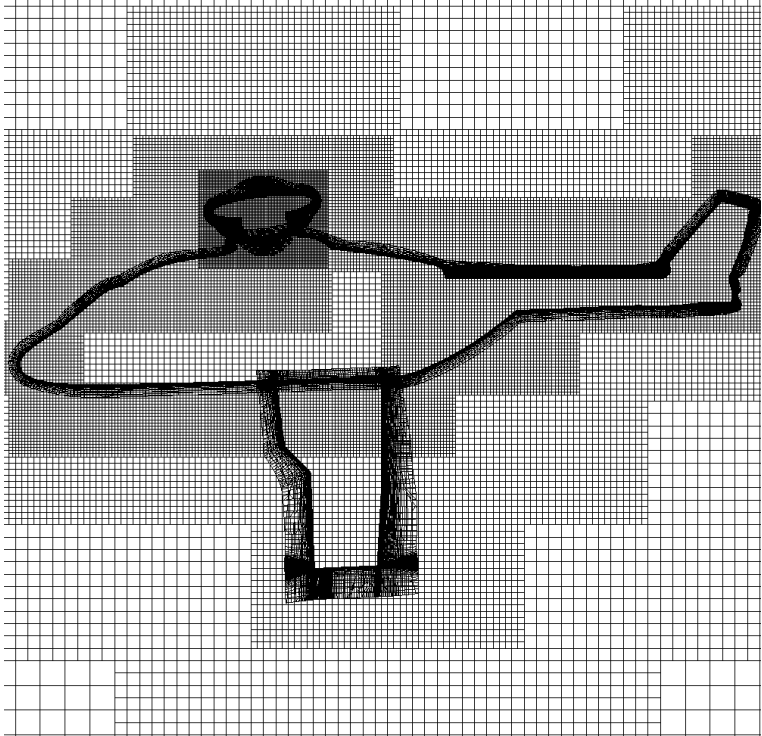
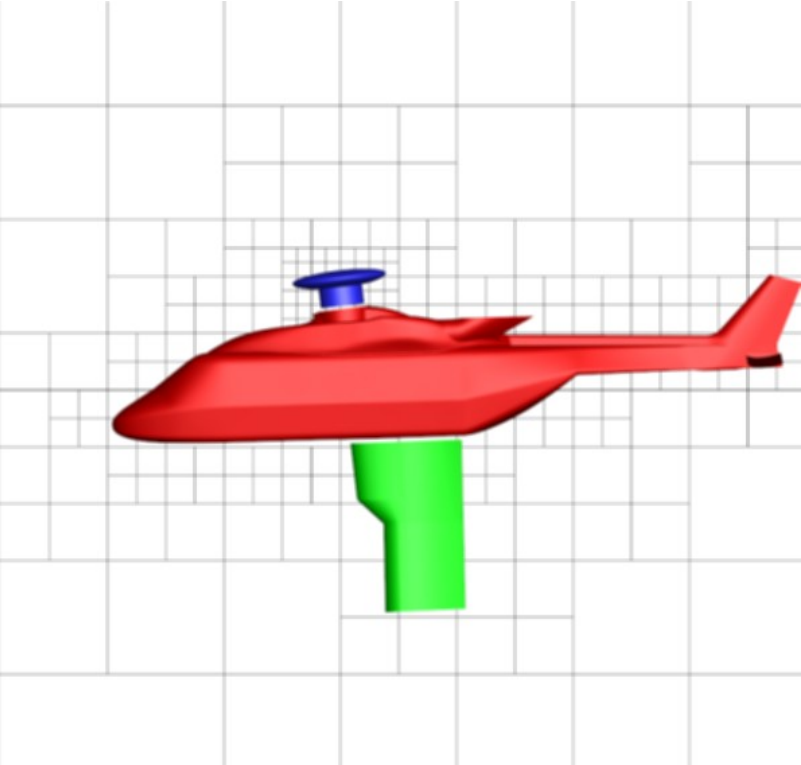
Generator module [G]



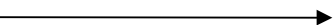
Mesh refinement

Mesh stretching

Generator module [G]

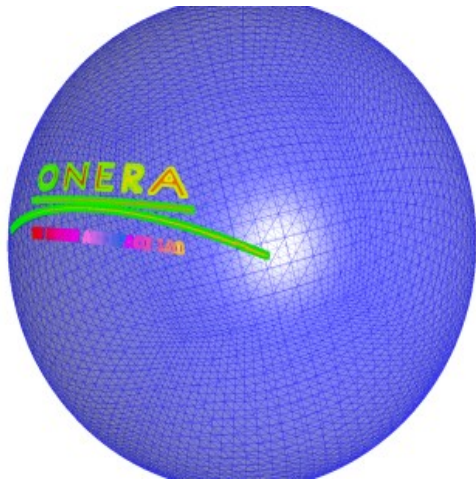


Octrees (generation/adaptation)

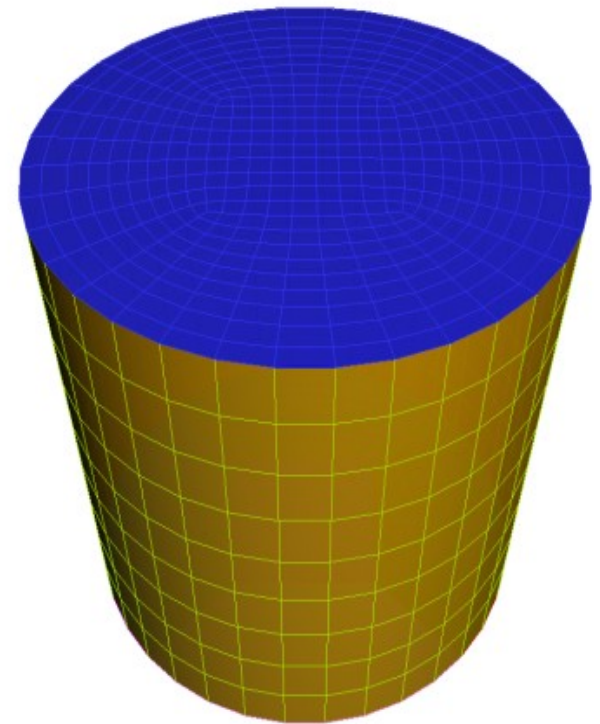
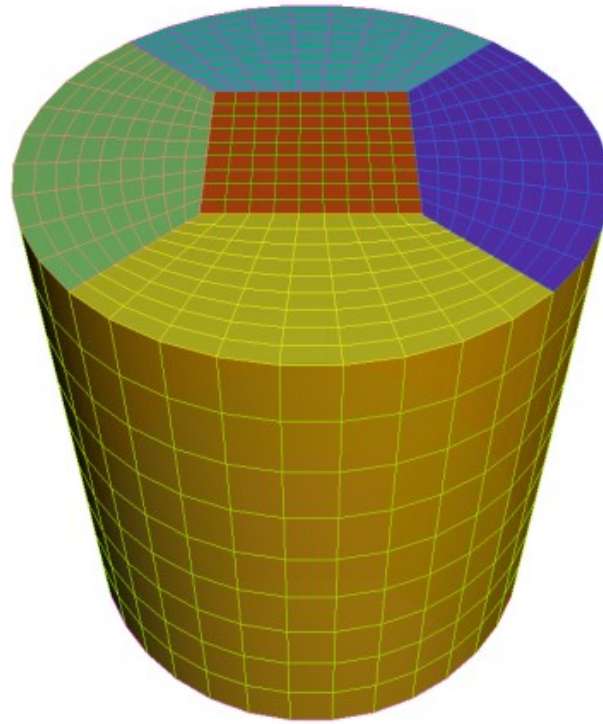


Set of structured Cartesian grids

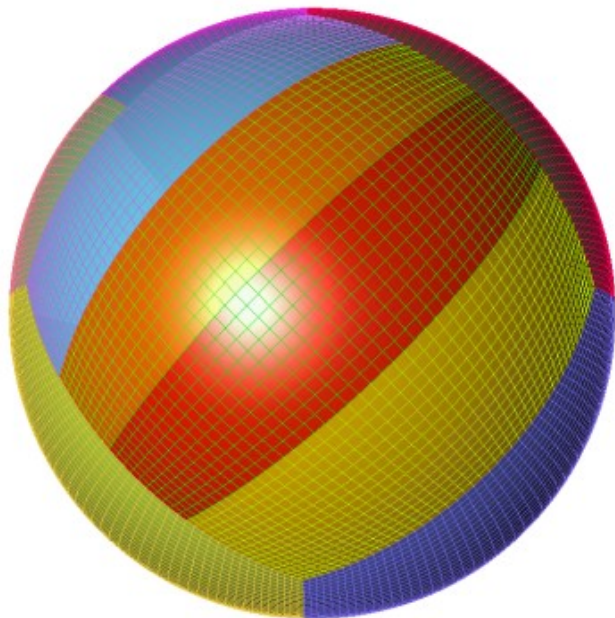
Transform module [T]



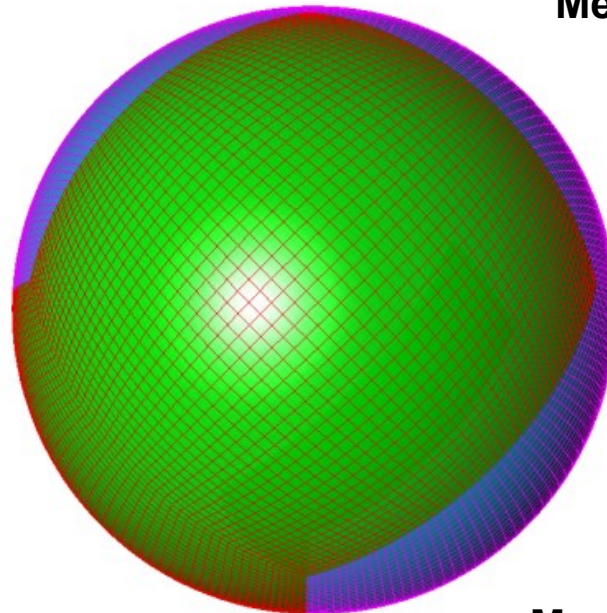
Projections



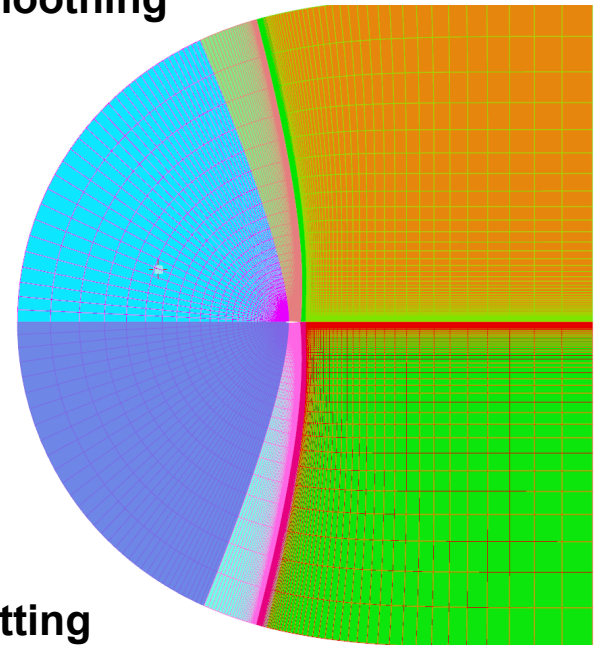
Mesh smoothing



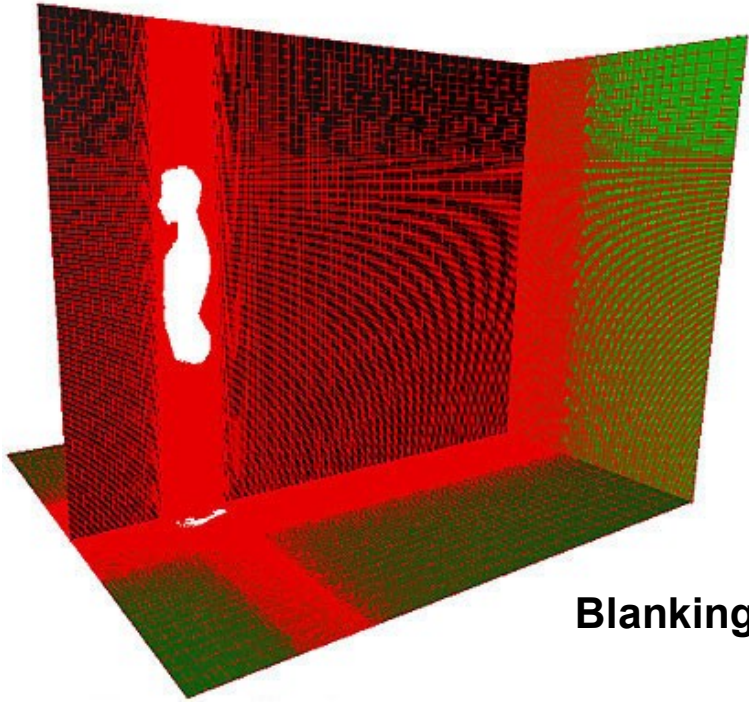
Mesh merging



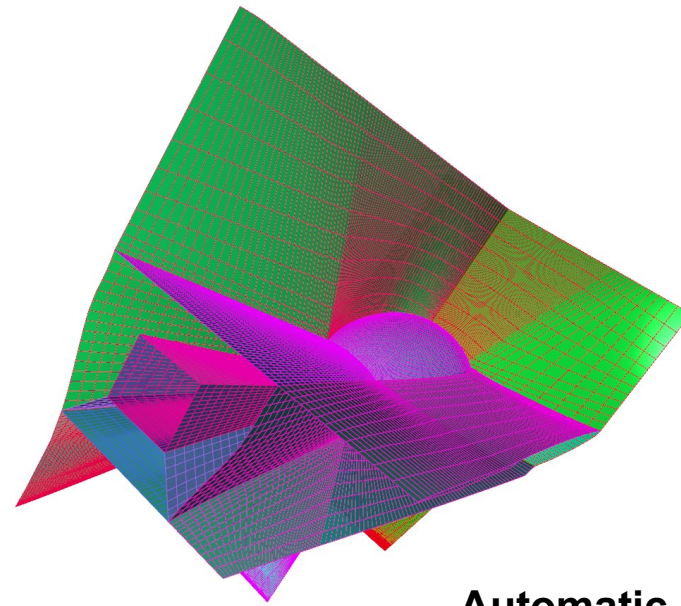
Mesh splitting



Connector module [X]

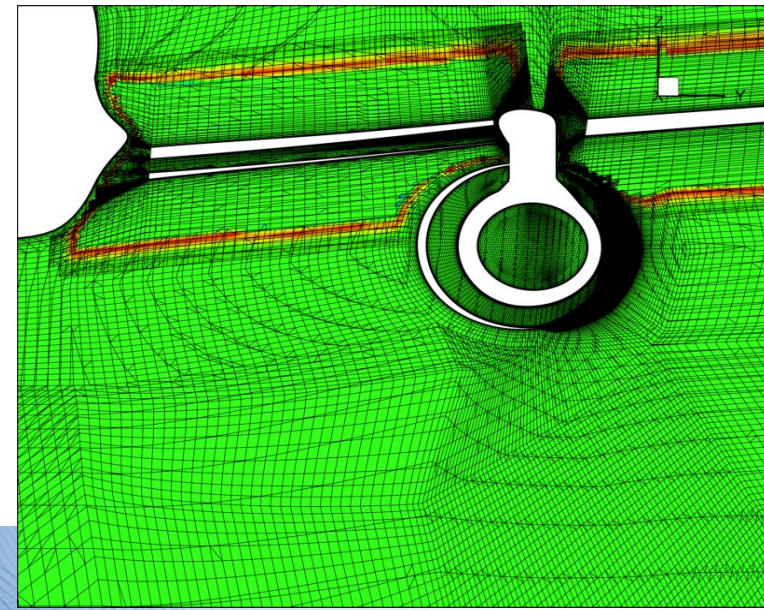
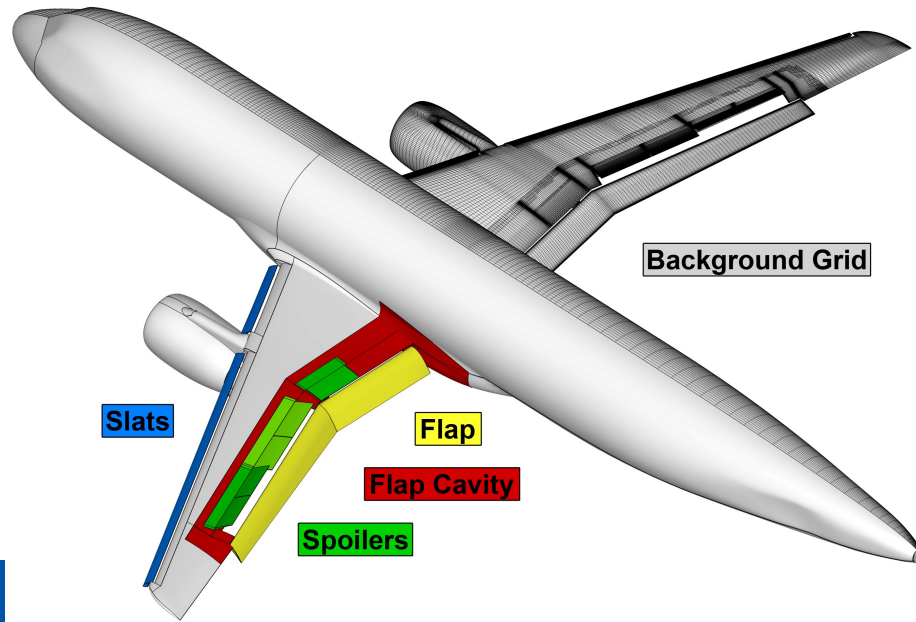


Blanking

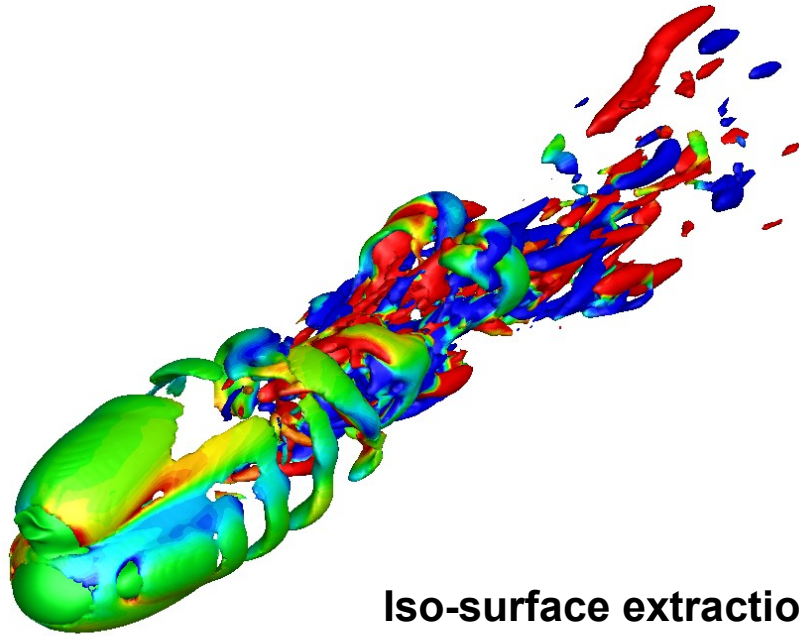


Automatic detection of matching boundaries

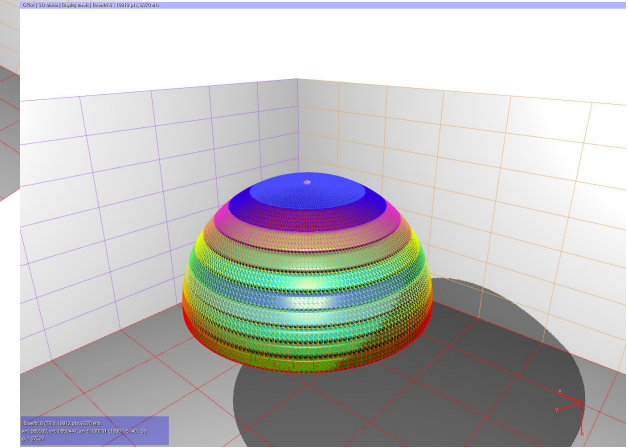
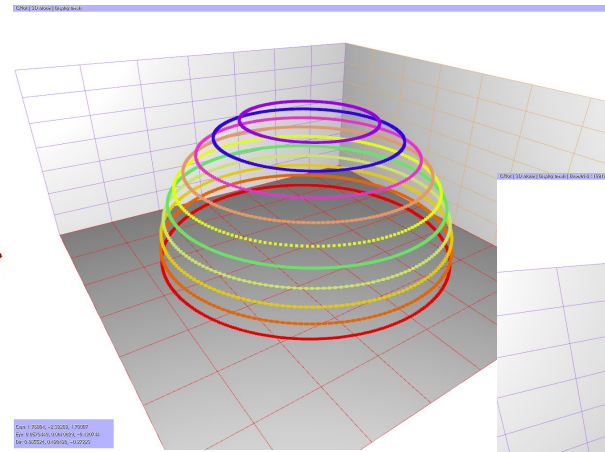
Overset grid connectivity



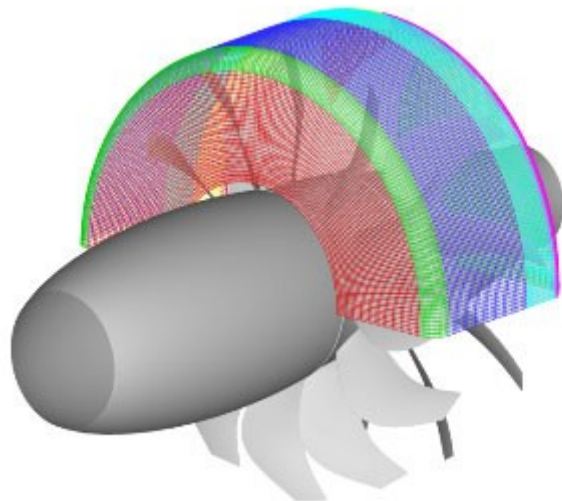
Post module [P]



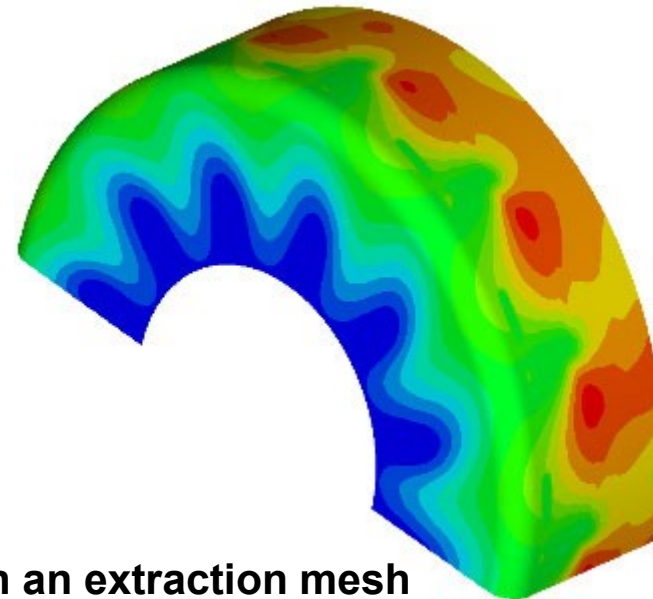
Iso-surface extraction



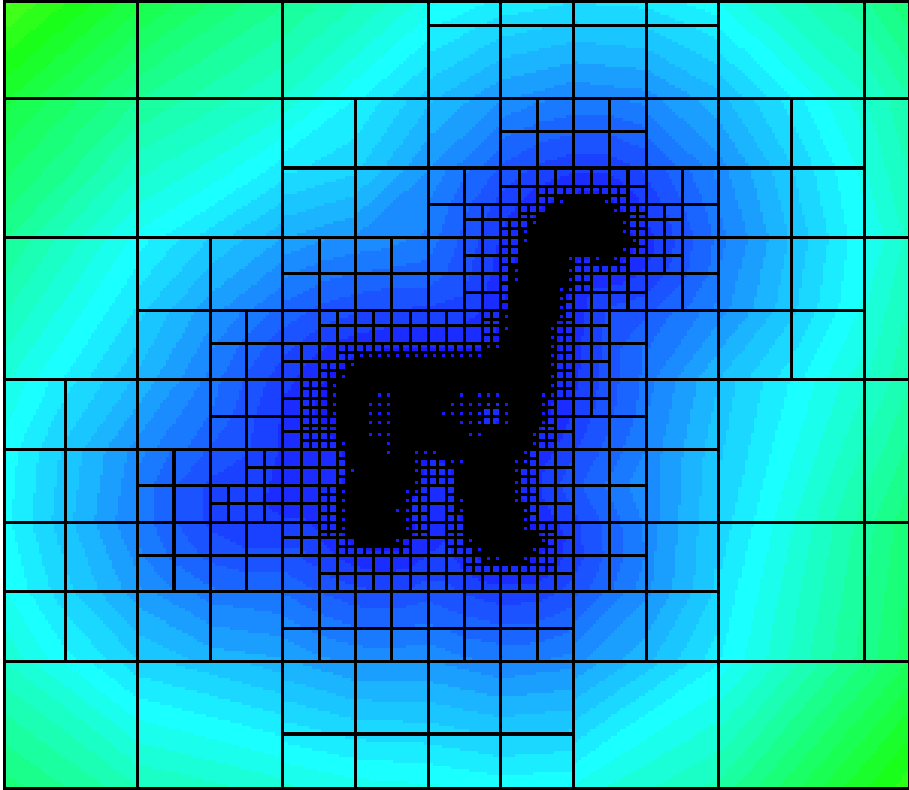
Field integration on curves/slices/surfaces



Interpolation on an extraction mesh



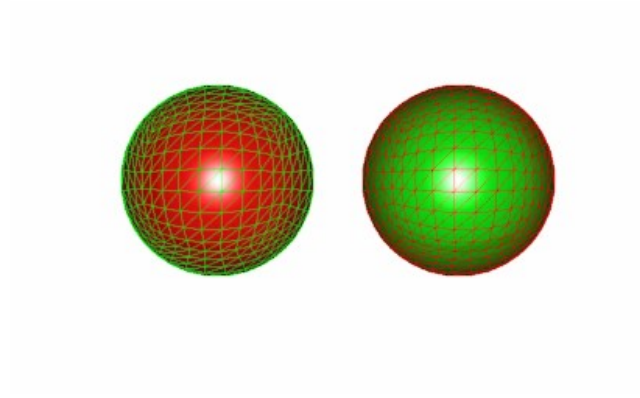
Dist2Walls module [DTW]



**Signed distance field
(turbulent distance, level set)**

Application to surface offset

Surface offset

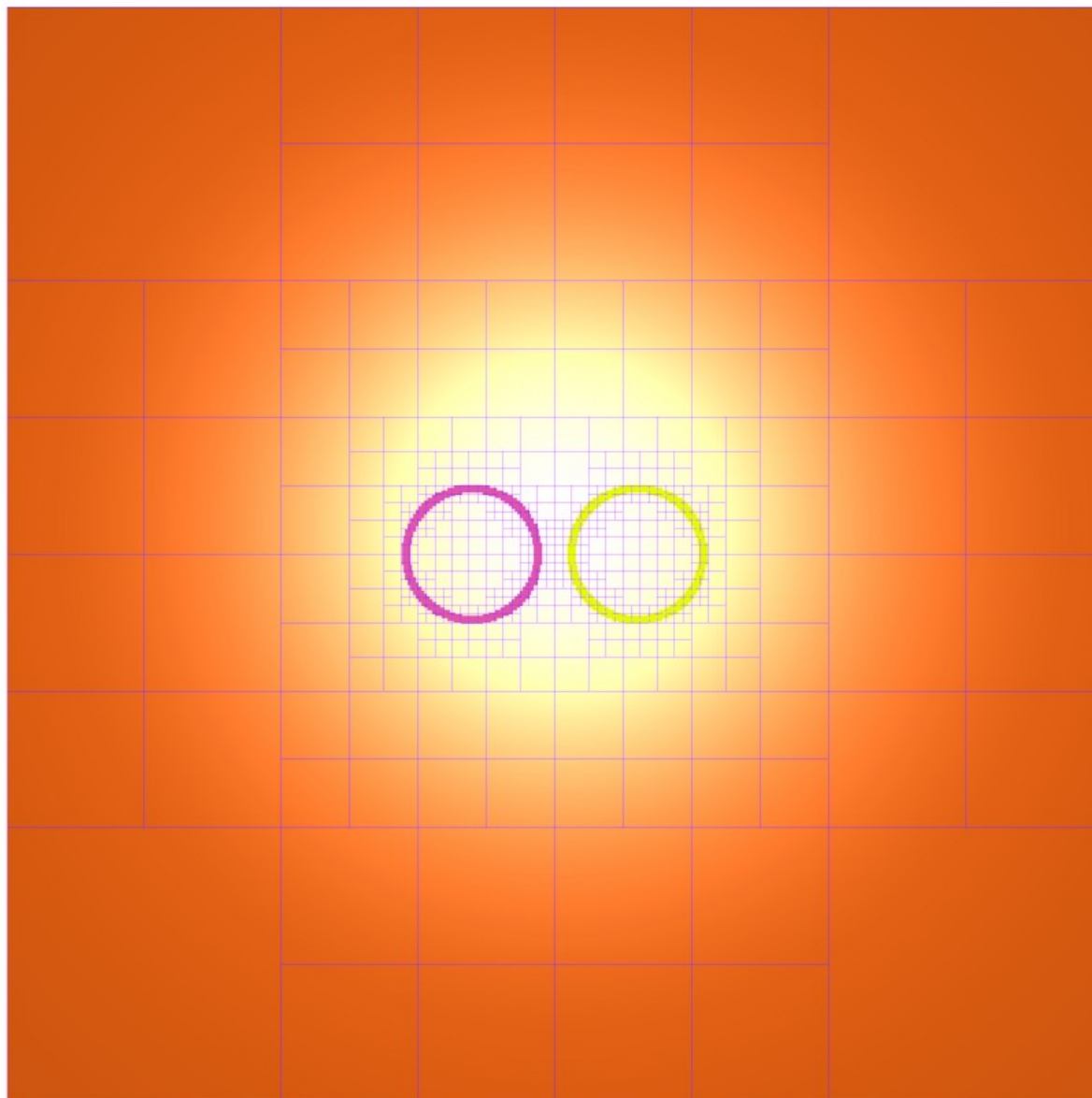
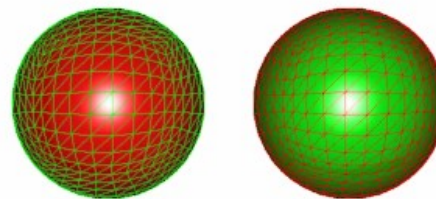


=> Useful for blanking

Surface s



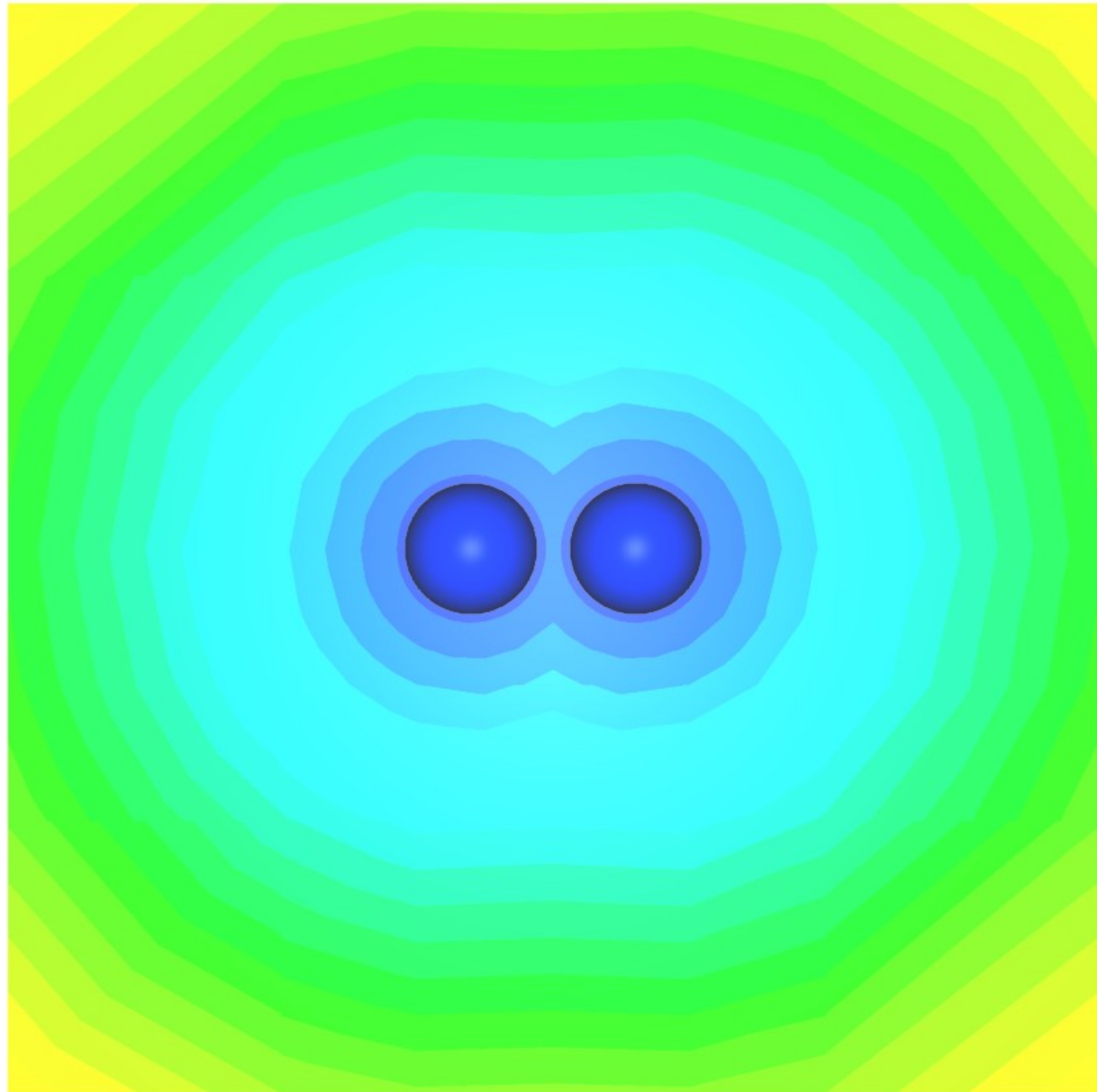
Unstructured octree
 $o = G.octree(s)$



Surface s

Unstructured octree
 $o = G.octree(s)$

Wall distance
 $o = DTW.distance2Wall(o, s)$



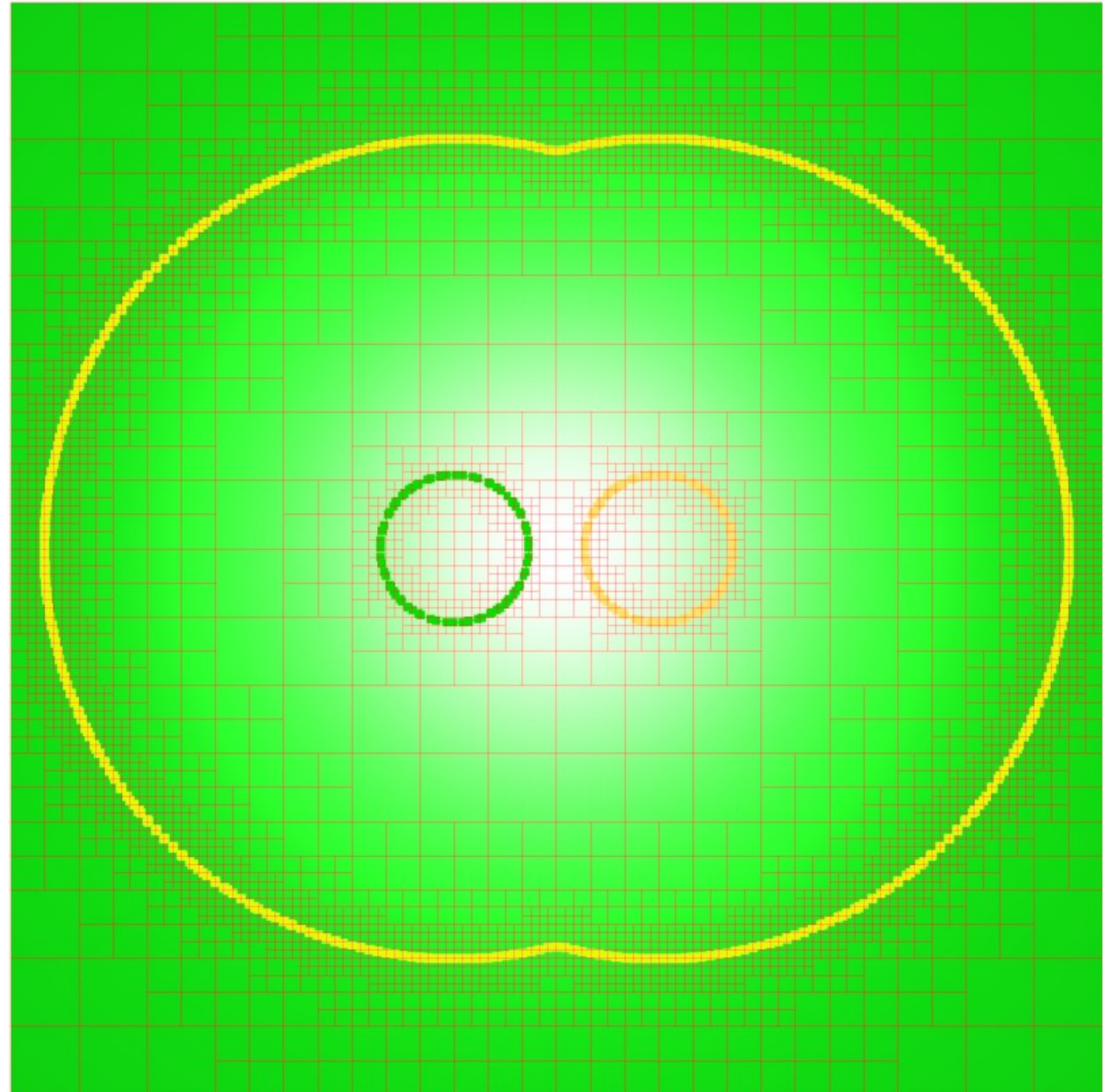
Surface s

Unstructured octree
 $o = G.octree(s)$

Wall distance
 $o = DTW.distance2Wall(o, s)$

Indicator field
 $o = C.initVars(o, formula)$

Octree adaptation
 $o = G.adaptOctree(o)$



Surface s

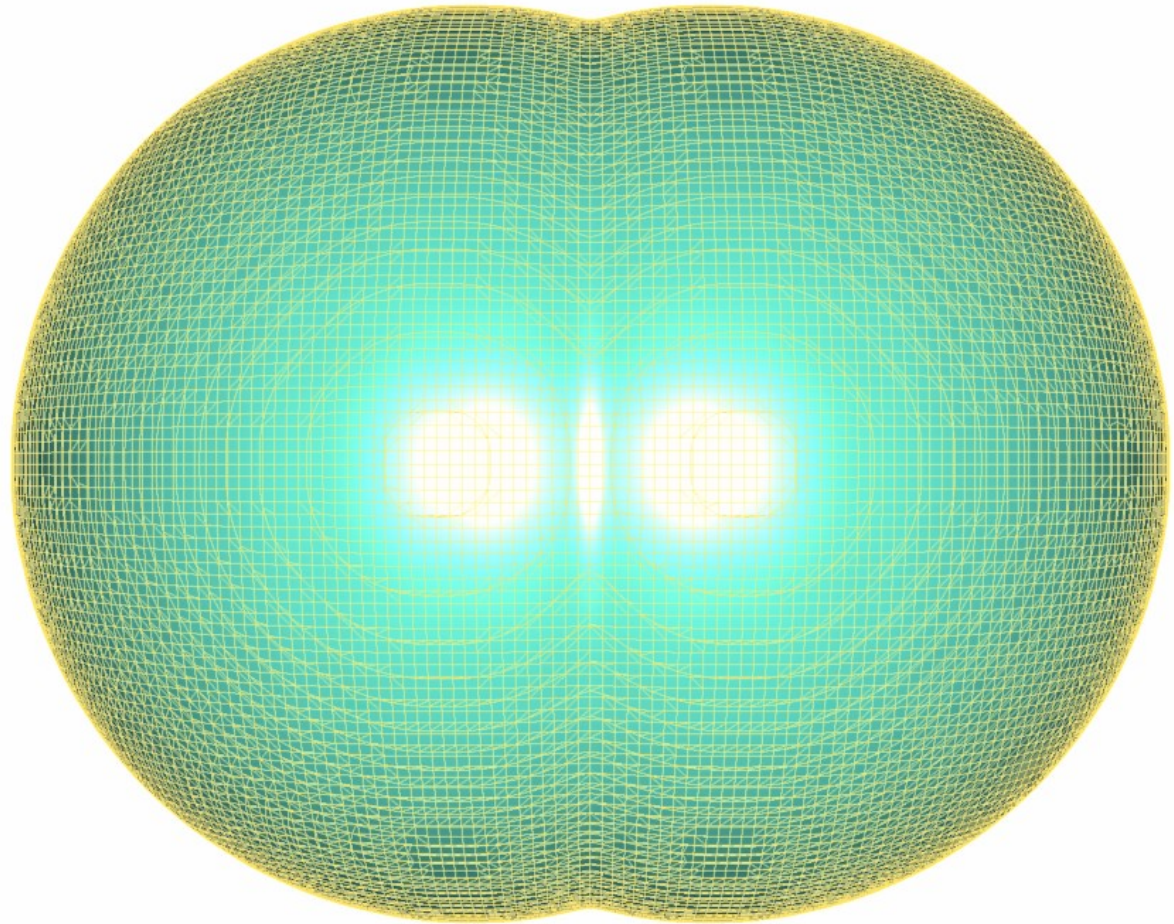
Unstructured octree
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 $o = DTW.distance2Wall(o, s)$

Indicator field
 $o = C.initVars(o, formula)$

Octree adaptation
 $o = G.adaptOctree(o)$

Isosurface $d = offset$
 $s2 = P.isoSurfMC(o, dist=d)$



Surface s

Unstructured octree
 $o = G.octree(s)$

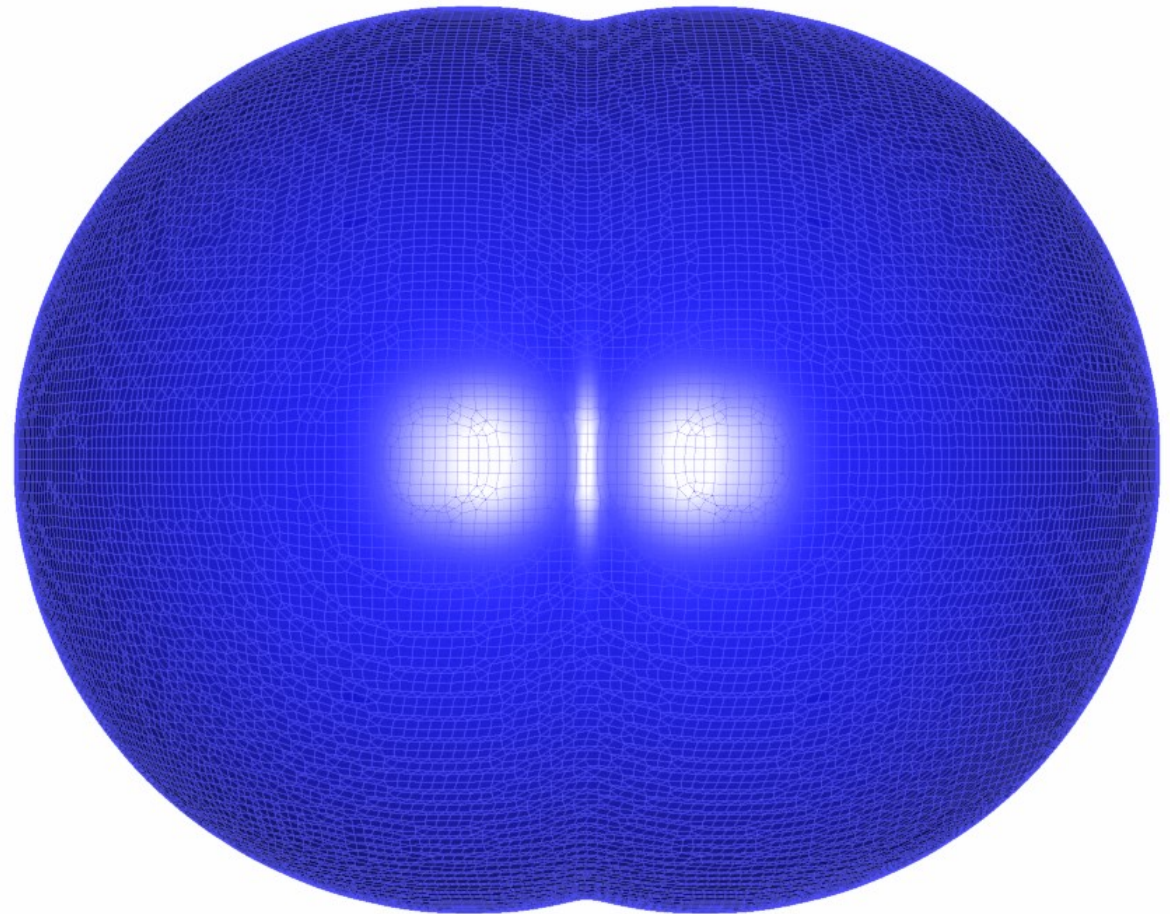
Wall distance
 $o = DTW.distance2Wall(o, s)$

Indicator field
 $o = C.initVars(o, formula)$

Octree adaptation
 $o = G.adaptOctree(o)$

Isosurface $d = offset$
 $s2 = P.isoSurfMC(o, dist=d)$

Mesh smoothing
 $s2 = T.smooth(s2)$



Overset connectivity

- Overset grid assembly can be performed using « simple » separated functions :
 - Blanking
 - Overlap optimization
 - Interpolation coefficients and donor search
 - Transfer of the solution

Overset connectivity

- A field cellN (located at nodes or centers) is used to mark points as:
 - computed (cellN=1)
 - interpolated (cellN=2)
 - blanked (cellN=0)
- Finally, overset connectivity data is stored in the pyTree (donors, receivers, interpolation method, order, coefficients)

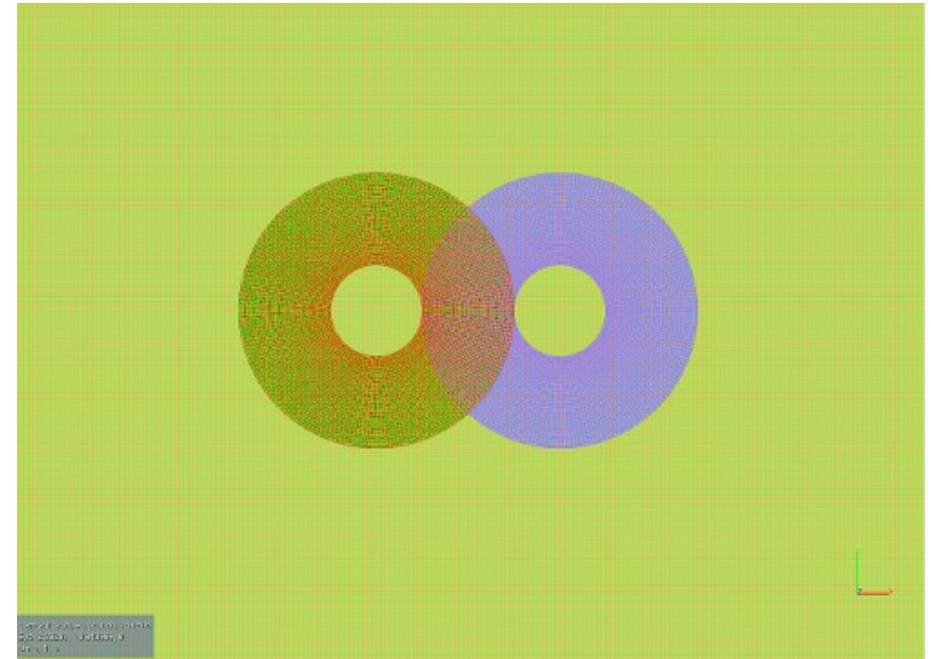
Overset connectivity

Implemented techniques:

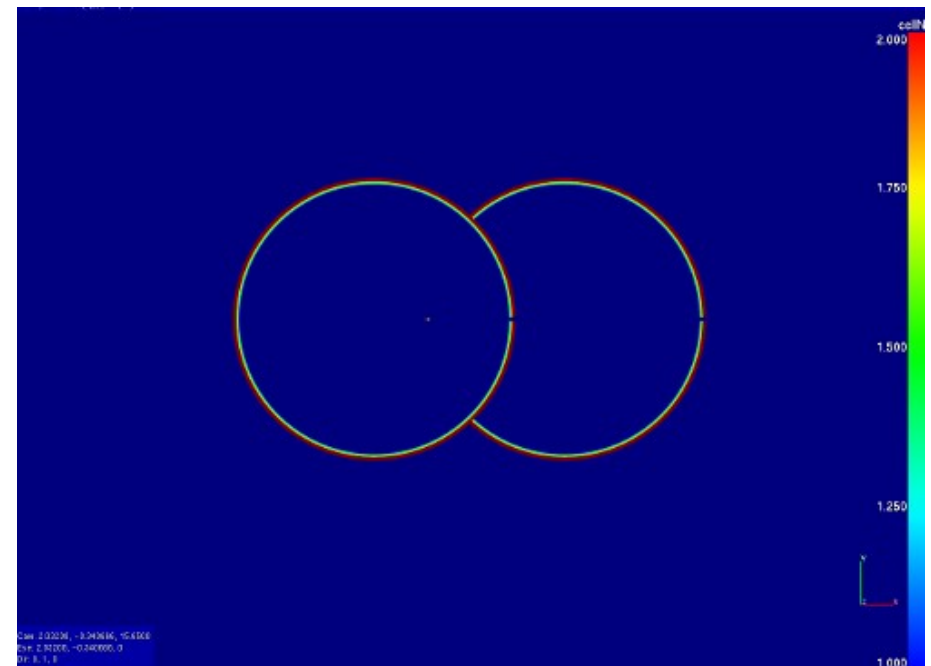
- Blanking with Object X-Rays (Meakin)
- Blanking with TETRA volumes
- Overlap optimization: PEGASUS algorithm
- Projection for interpolated wall points on grid surfaces
- Interpolations :
 - 2nd order, 3rd and 5th orders (Lagrangian) for structured grids
 - Moving-Least Squares (3rd order currently) for all grid types

Mark cellN=2 for \mathbf{d} points at
overlap borders
`t=X.applyBCOverlaps(t,d)`

2 near-body grids around cylinders,
off-body Cartesian grid



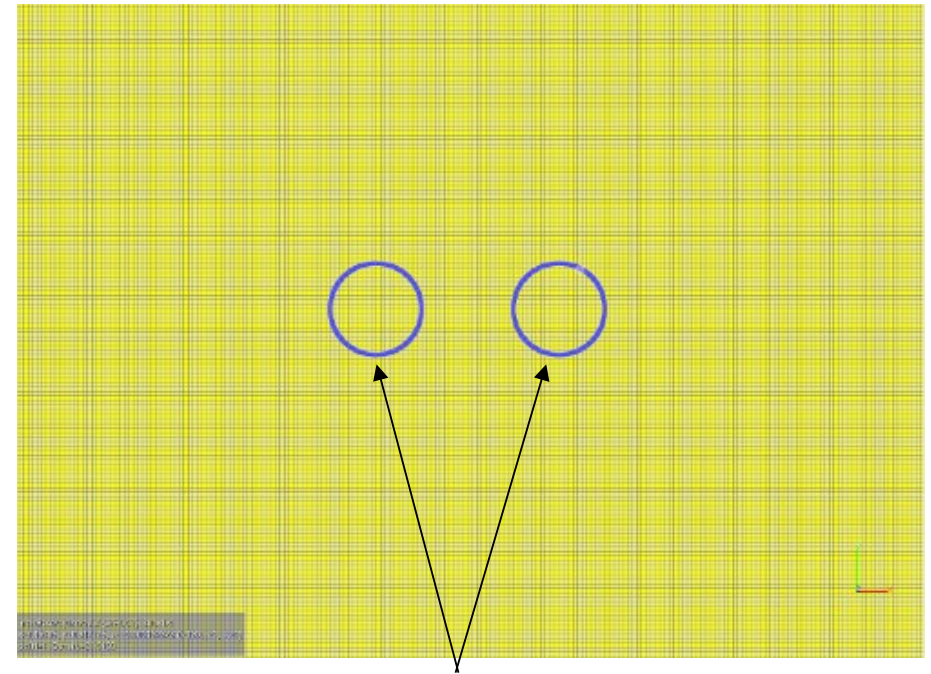
Interpolated (cellN=2)
Computed (cellN=1)



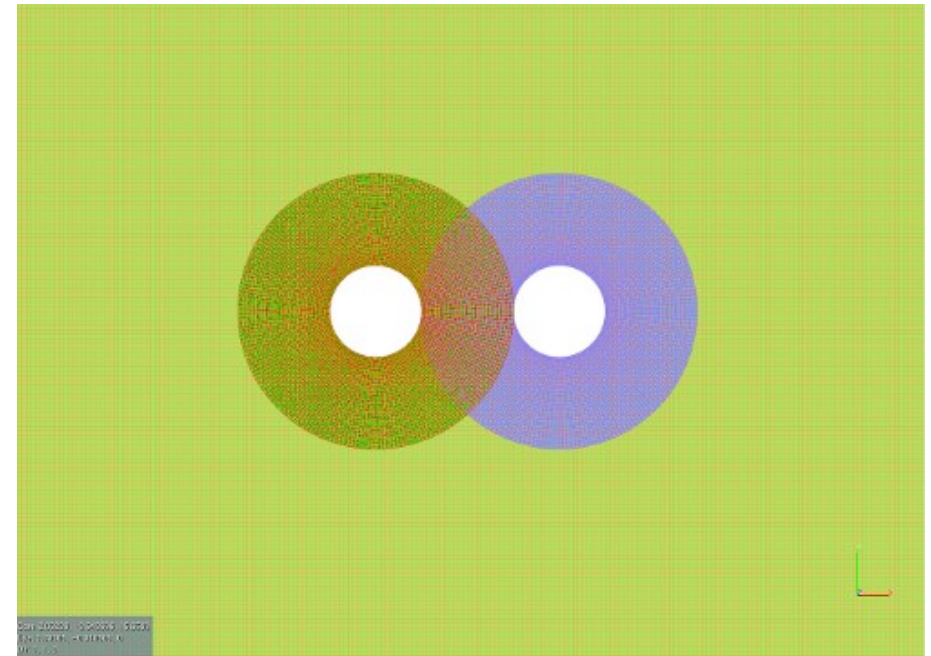
Mark cellN=2 for **d** points at
overlap borders
`t=x.applyBCOverlaps(t,d)`



Blank mesh w.r.t bodies
and assembly rules
`t=x.blankCells(t,bodies,AM)`



Bodies



Mark cellN=2 for d points at
overlap borders

```
t=X.applyBCOverlaps(t,d)
```

Blank mesh w.r.t bodies
and assembly rules

```
t=X.blankCells(t,bodies,AM)
```

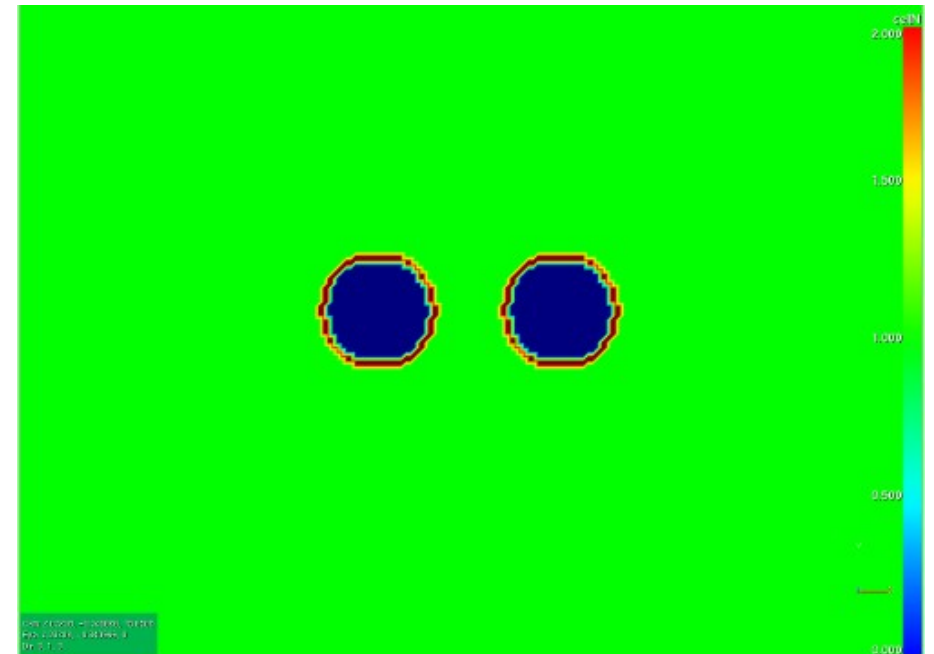
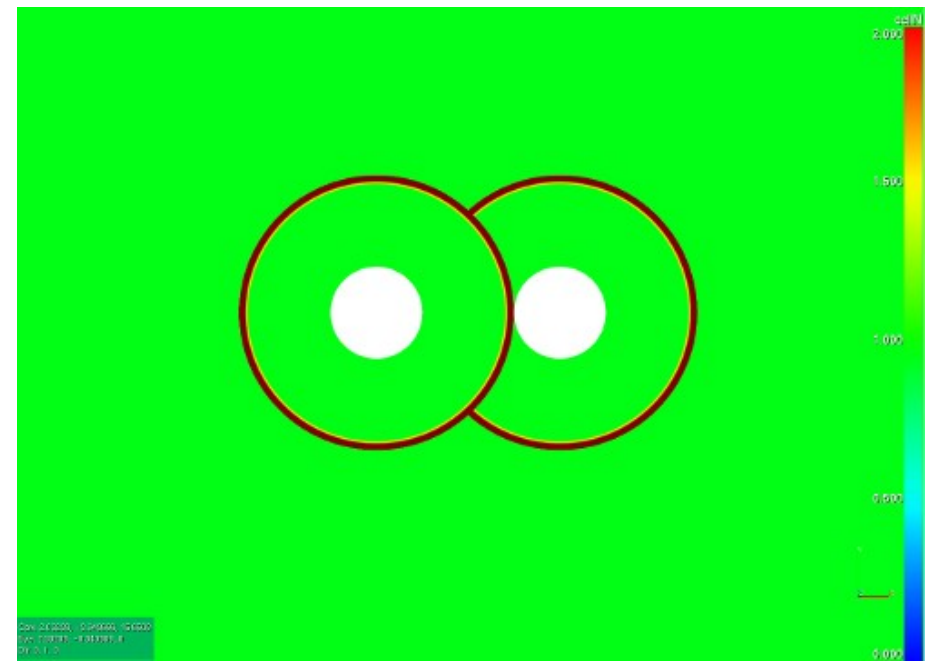
Mark d fringe points around
blanked points

```
t=X.setHoleInterpolatedPts(t,d)
```

Blanked (cellN=0)

Interpolated (cellN=2)

Computed (cellN=1)

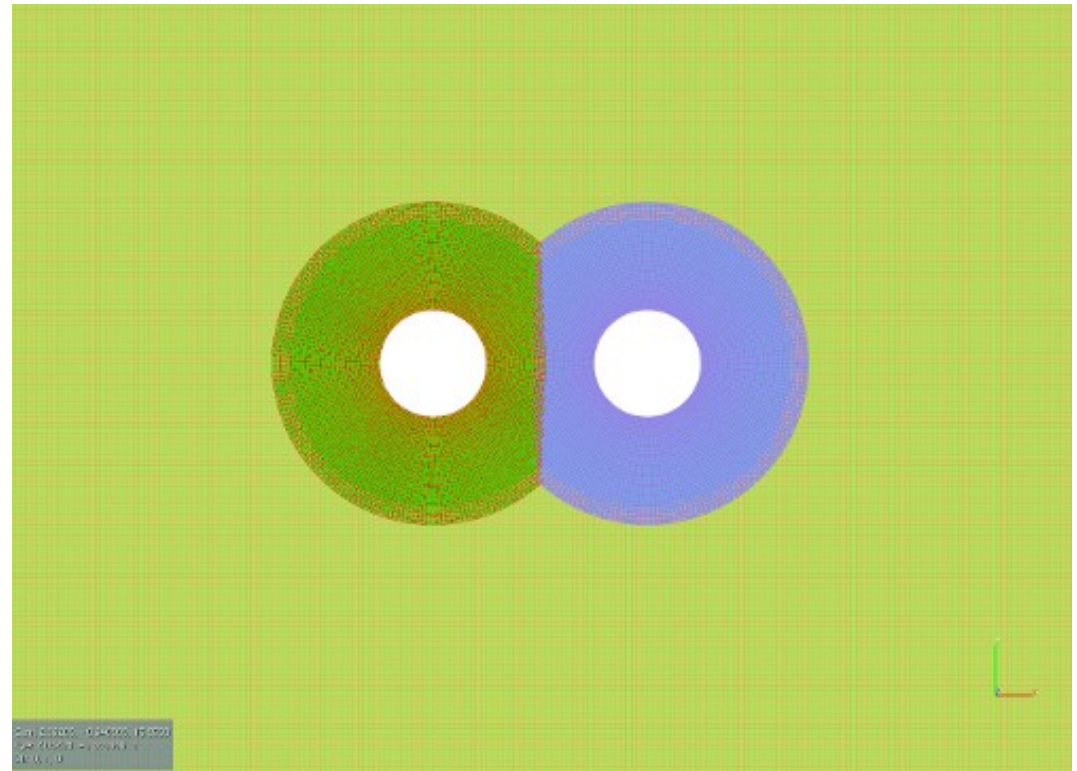


Mark cellN=2 for d points at
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`t=X.applyBCOverlaps(t,d)`

Blank mesh w.r.t bodies
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`t=X.blankCells(t,bodies,AM)`

Mark d fringe points around
blanked points
`t=X.setHoleInterpolatedPts(t,d)`

Overlap optimization
(d layers of interpolated points)
`t=X.optimizeOverlap(t)`
`t=X.maximizeBlankedCells(t,d)`



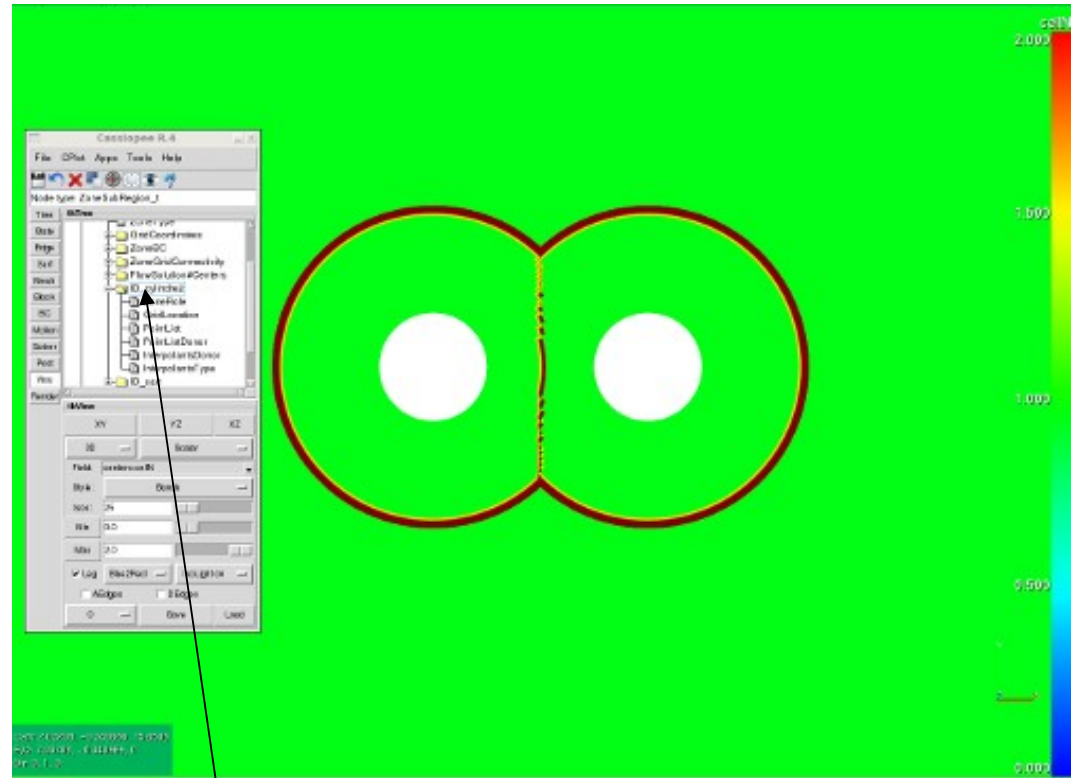
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Blank mesh w.r.t bodies
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Overlap optimization
(d layers of interpolated points)
`t=X.optimizeOverlap(t)`
`t=X.maximizeBlankedCells(t,d)`

Computes overset connectivity
`t=X.setInterpData(t,...)`



Interpolation data stored in the pyTree as
ZoneSubRegion_t nodes

Mark cellN=2 for d points at overlap borders
`t=X.applyBCOverlaps(t,d)`

Blank mesh w.r.t bodies and assembly rules
`t=X.blankCells(t,bodies,AM)`

Mark d fringe points around blanked points
`t=X.setHoleInterpolatedPts(t,d)`

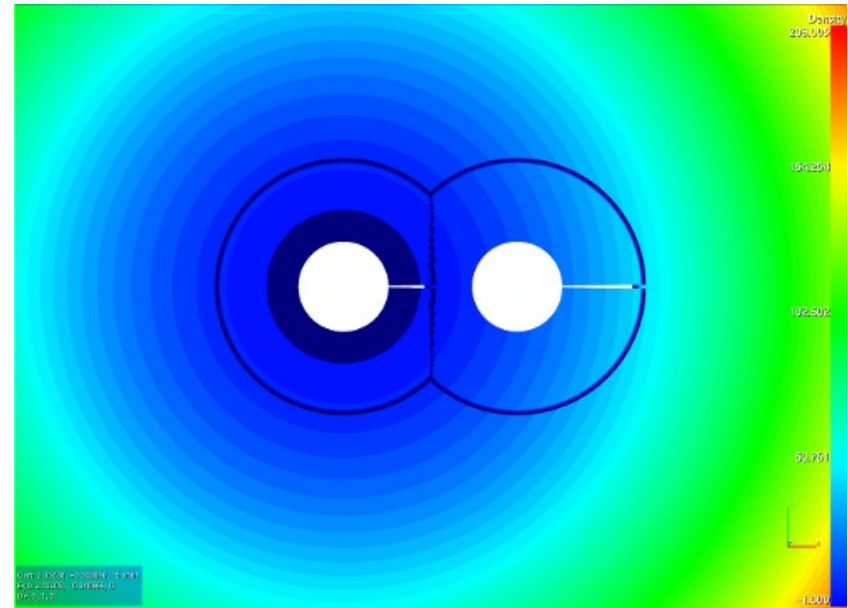
Overlap optimization
(d layers of interpolated points)
`t=X.optimizeOverlap(t)`
`t=X.maximizeBlankedCells(t,d)`

Computes overset connectivity
`t=X.setInterpData(t,...)`

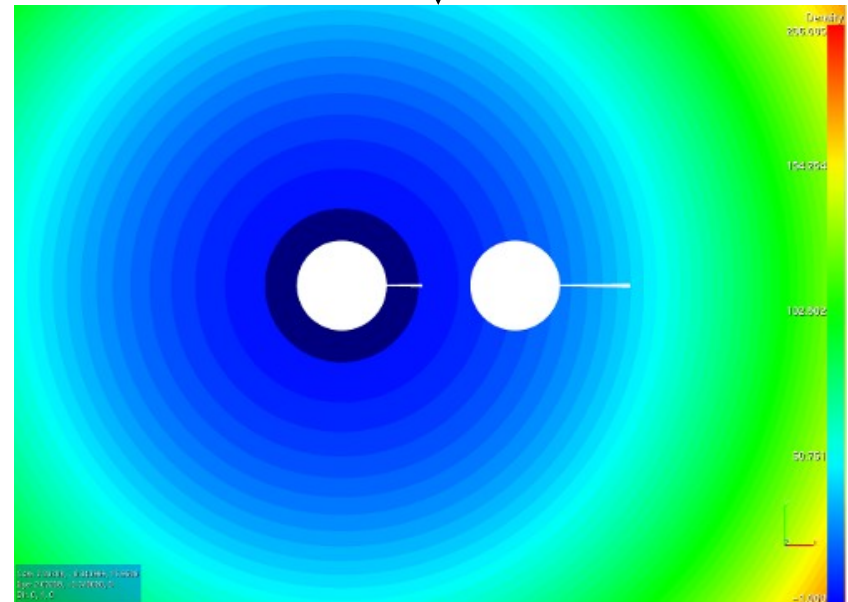
Transfers

`t=X.setInterpTransfer(t,...)`

Test field: $F=x^2+y^2$ if cellN=1, else 0



Transfer of F



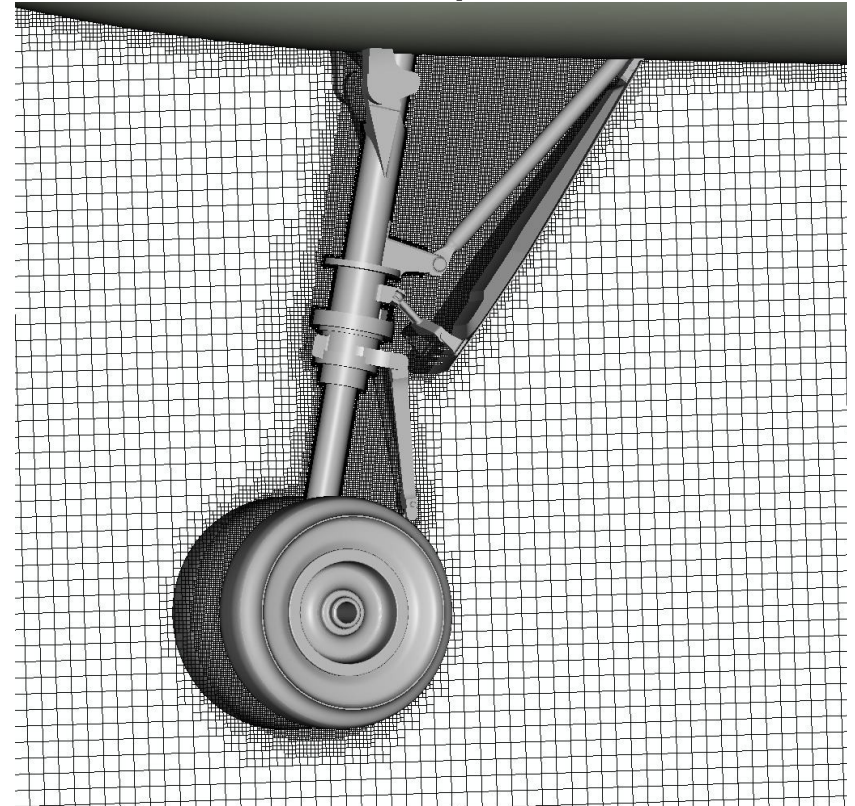
Overset connectivity

Remarks :

- Choice of location for receivers (nodes, centers)
- Works for structured and unstructured zones
- Donors are explicitly given by the user (mesh defined as nodes, centers, with or without n ghost cells,...)

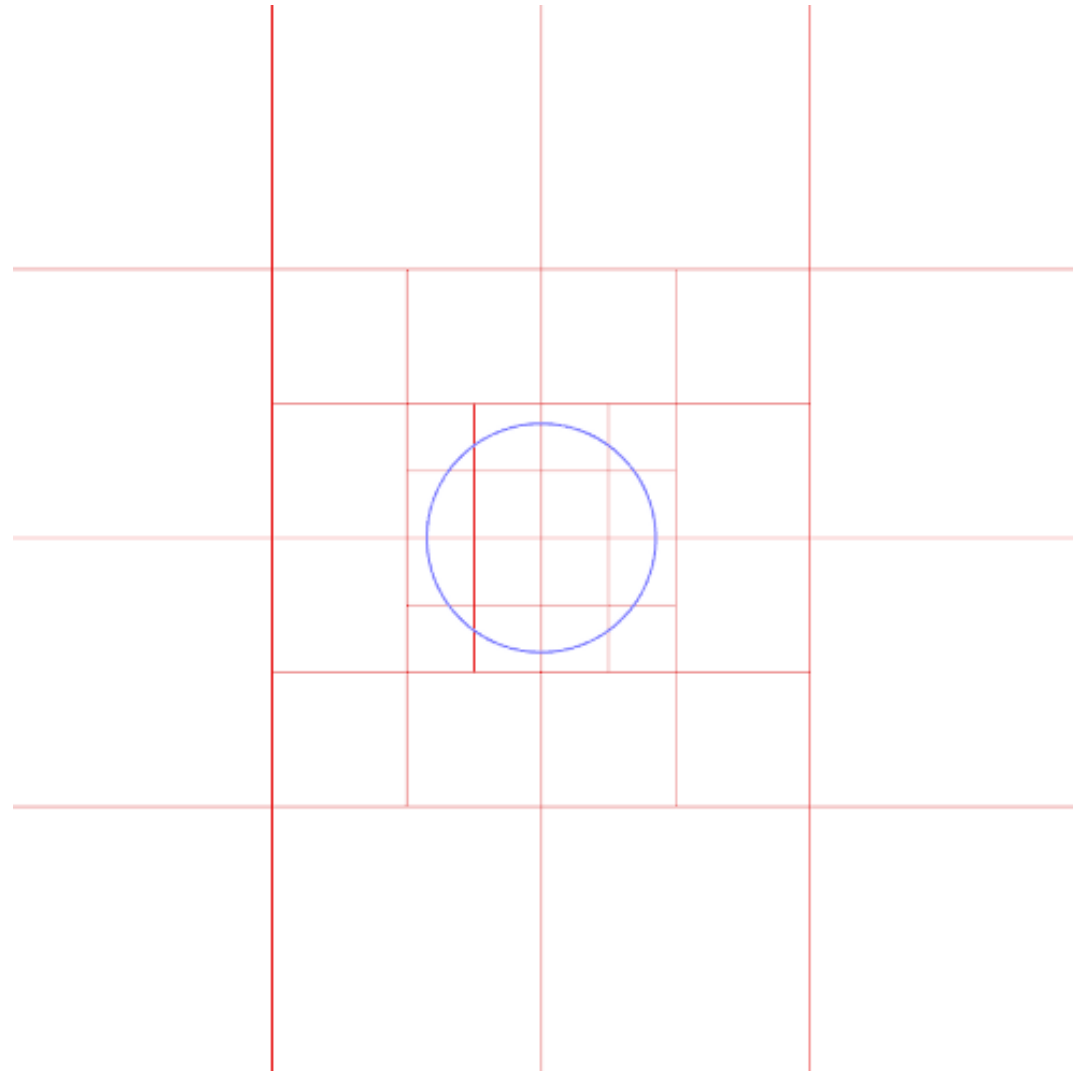
IBC workflow

- Cassiopée functions can be used to perform the geometrical preprocessing for Immersed Boundary Method (ghost fluid method)



Input: set of bodies defined by triangular meshes

Creation of the octree mesh
`o=G.octree(bodies)`

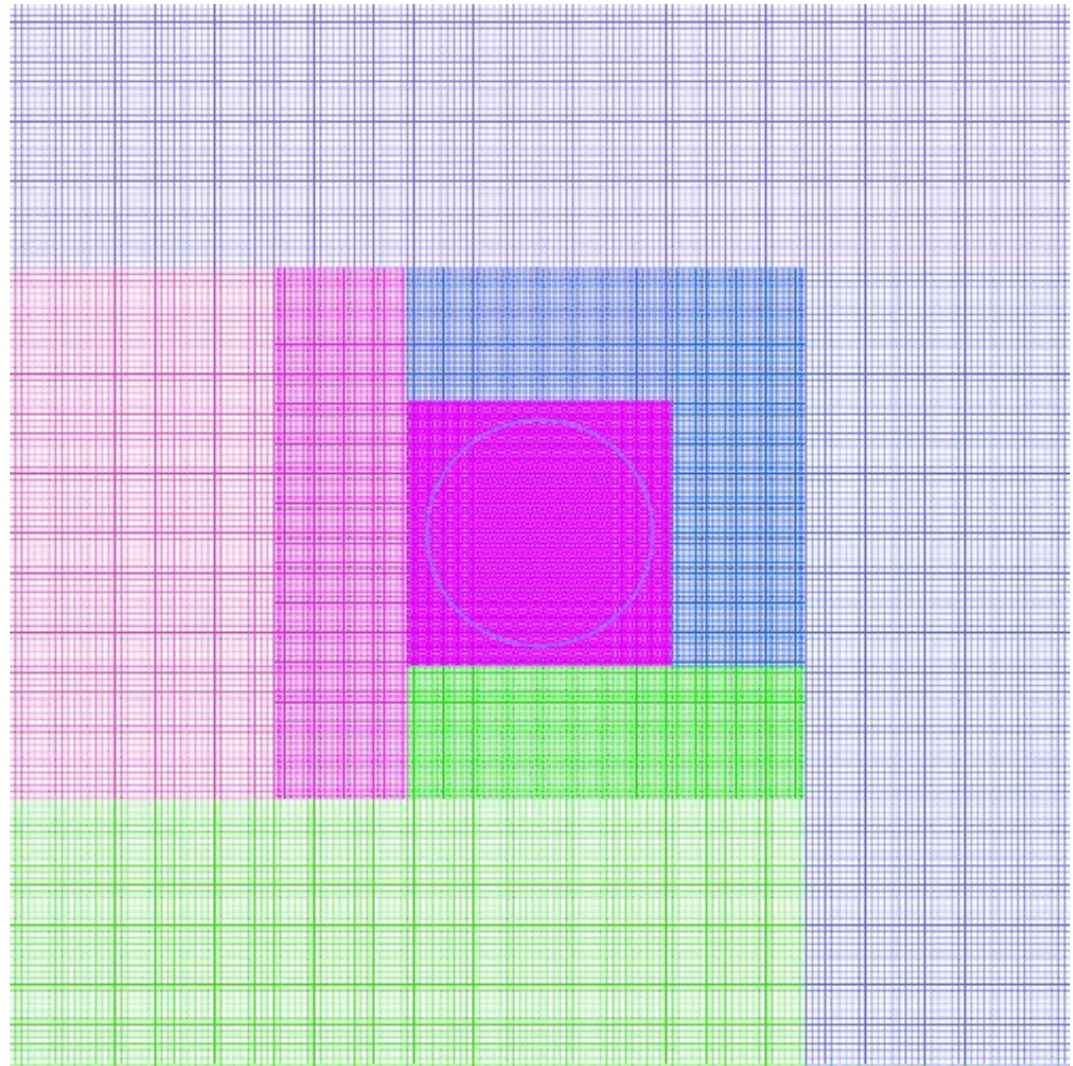


Input: set of bodies defined by triangular meshes

Creation of the octree mesh
`o=G.octree(bodies)`



Generation of Cartesian grids
`t=G.octree2Struct(o)`

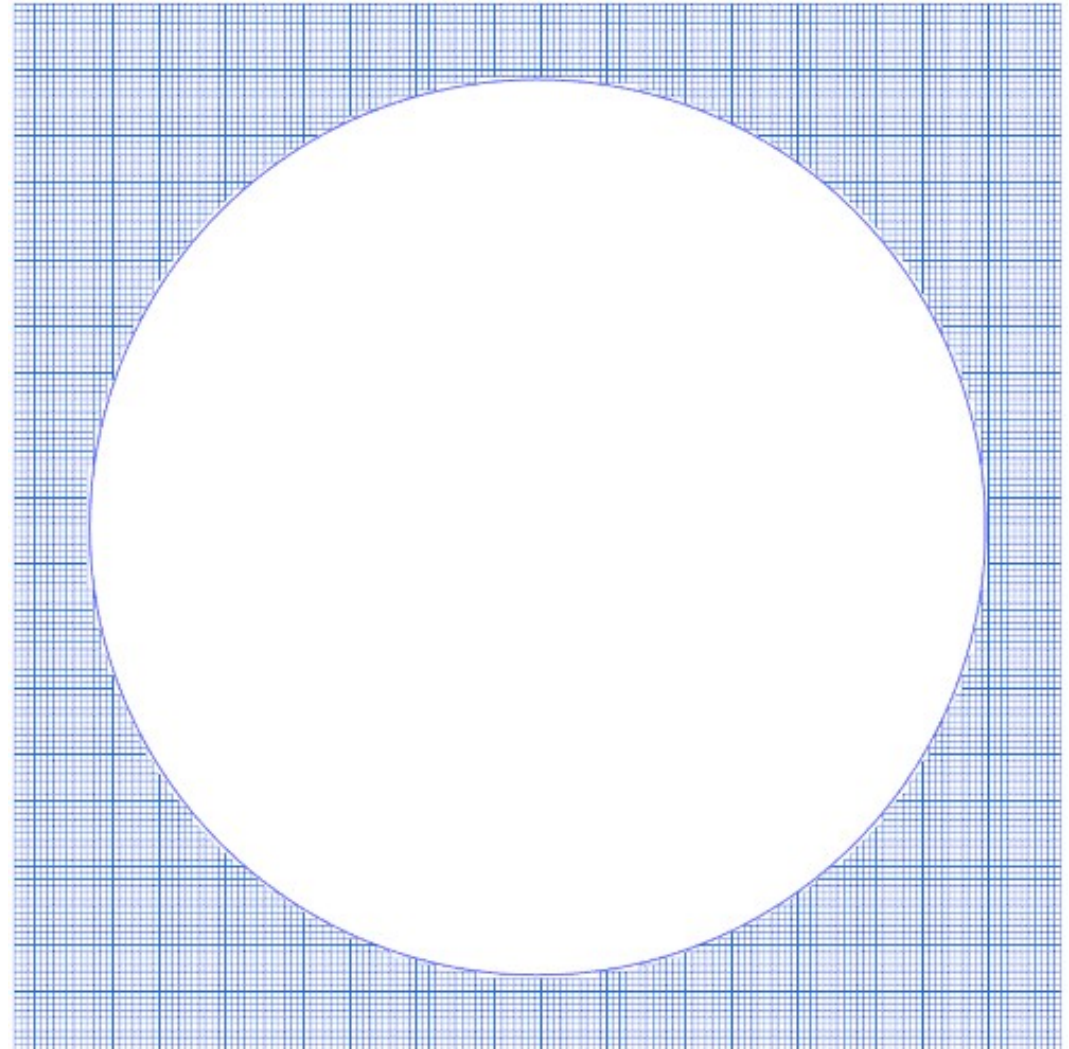


Input: set of bodies defined by triangular meshes

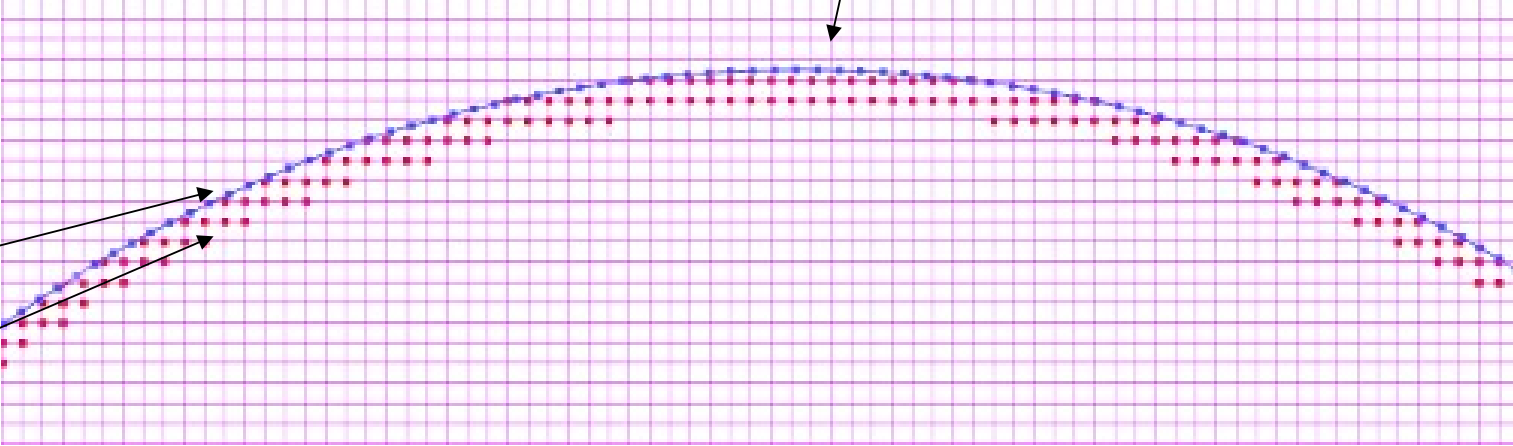
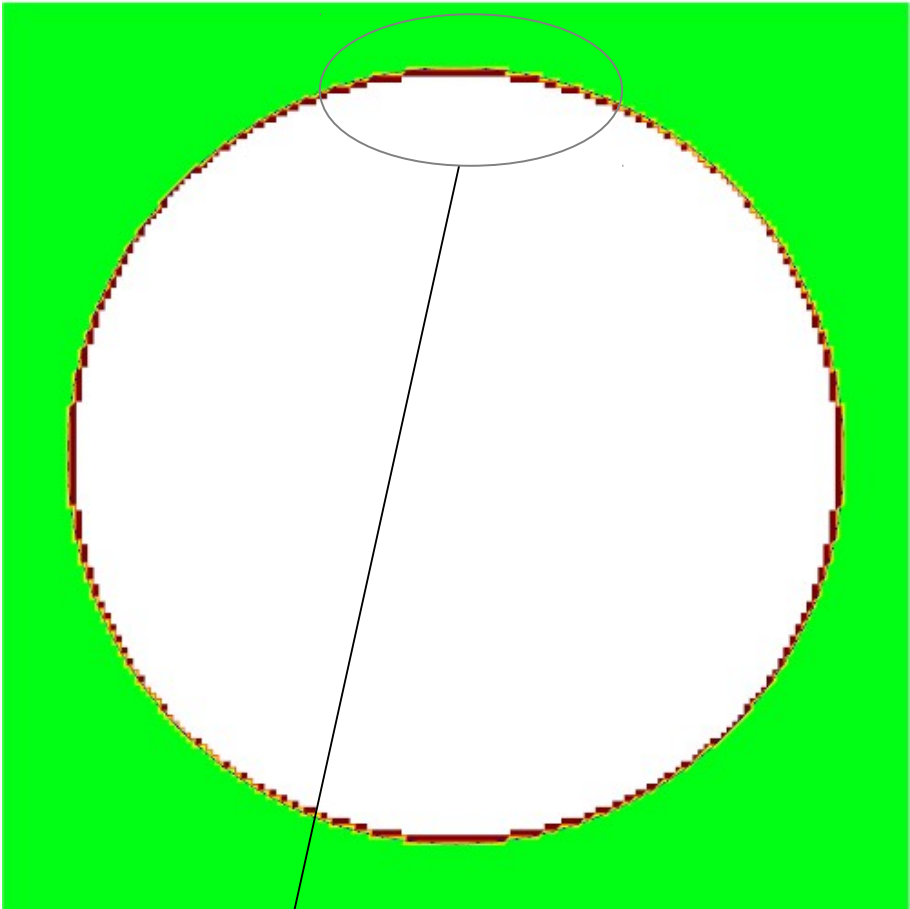
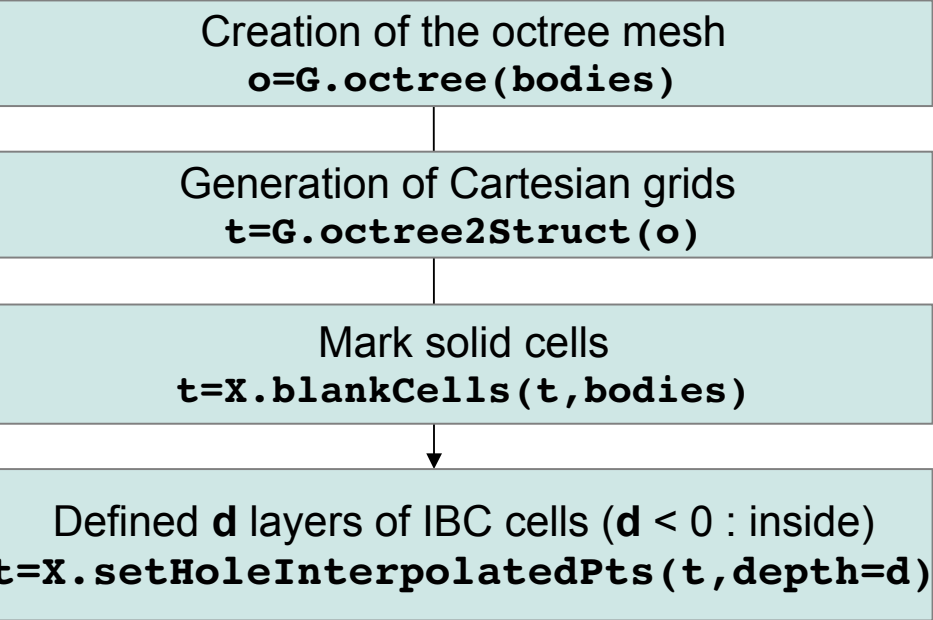
Creation of the octree mesh
`o=G.octree(bodies)`

Generation of Cartesian grids
`t=G.octree2Struct(o)`

Mark solid cells
`t=X.blankCells(t,bodies)`



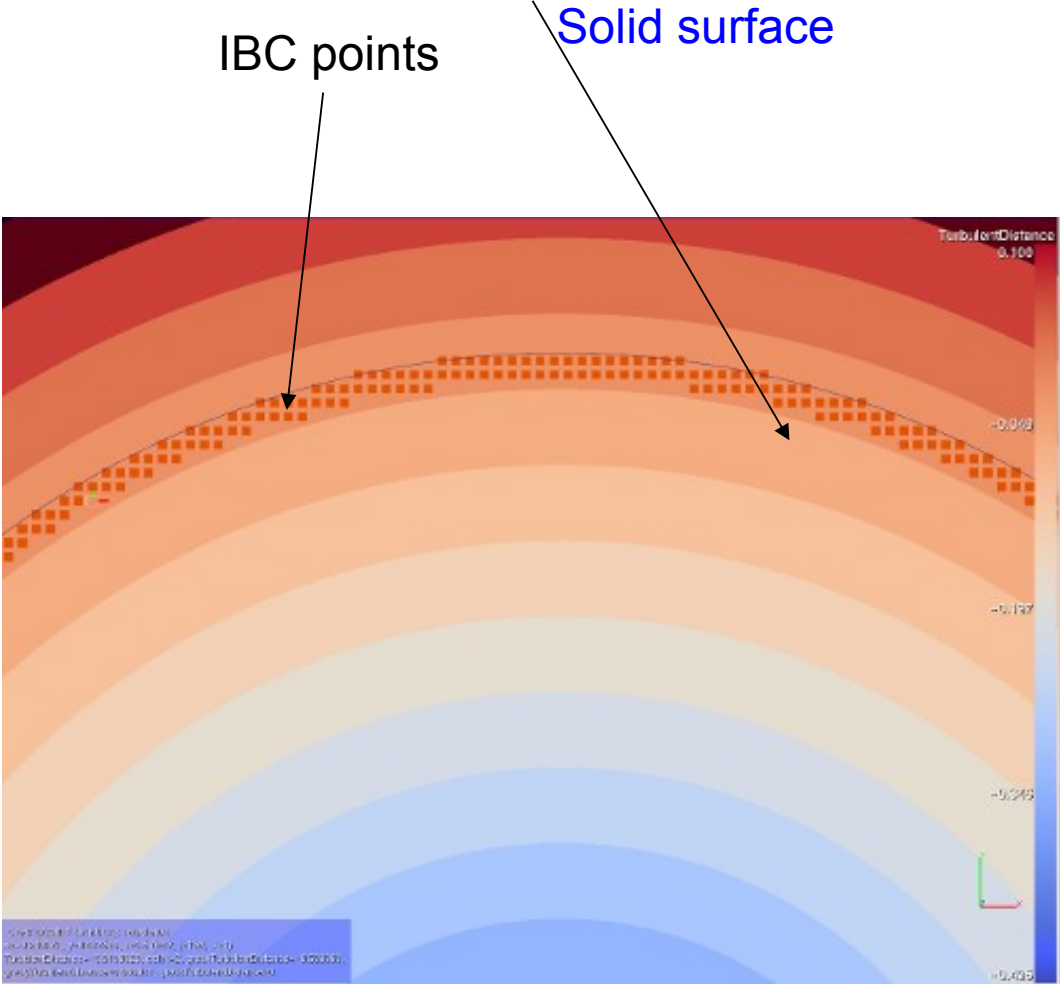
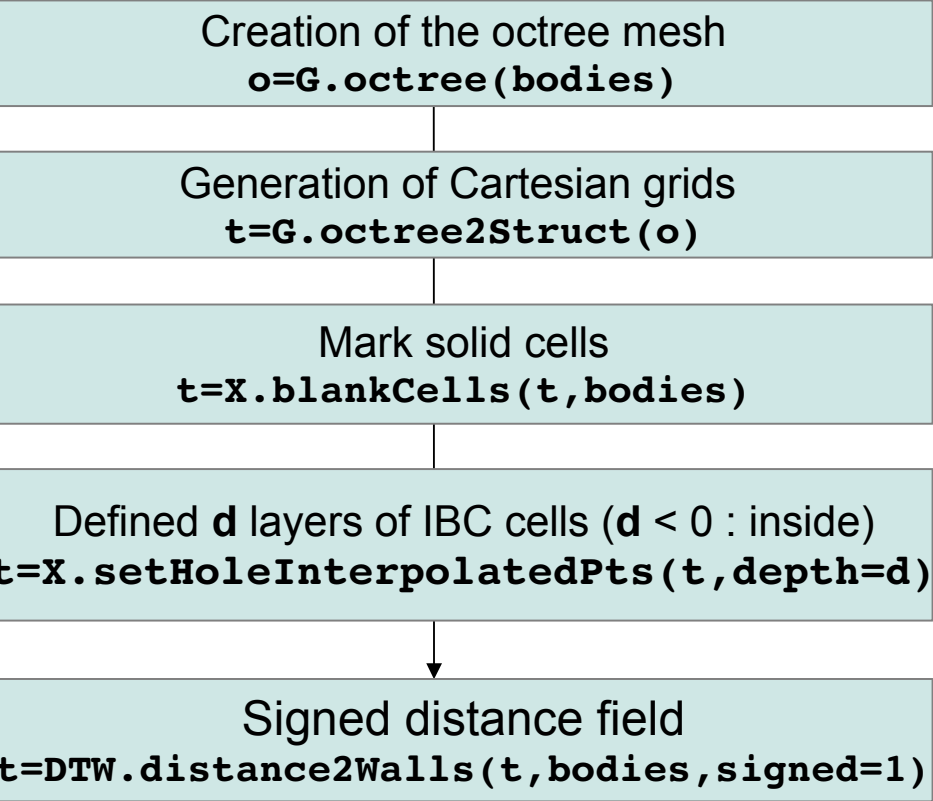
Input: set of bodies defined by triangular meshes



Solid

IBC points

Input: set of bodies defined by triangular meshes



Input: set of bodies defined by triangular meshes

Creation of the octree mesh

```
o=G.octree(bodies)
```

Generation of Cartesian grids

```
t=G.octree2Struct(o)
```

Mark solid cells

```
t=X.blankCells(t,bodies)
```

Defined **d** layers of IBC cells (**d** < 0 : inside)

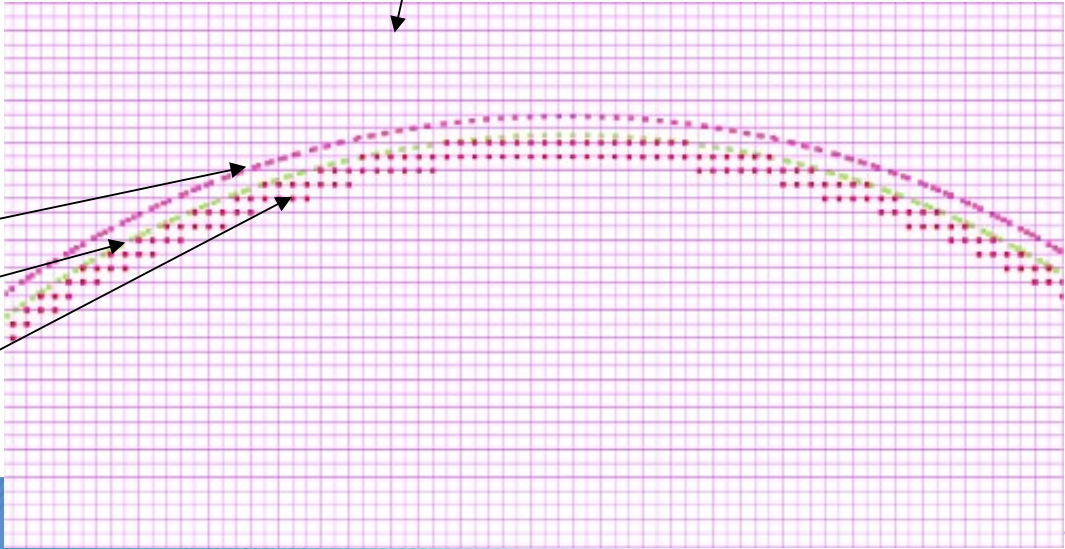
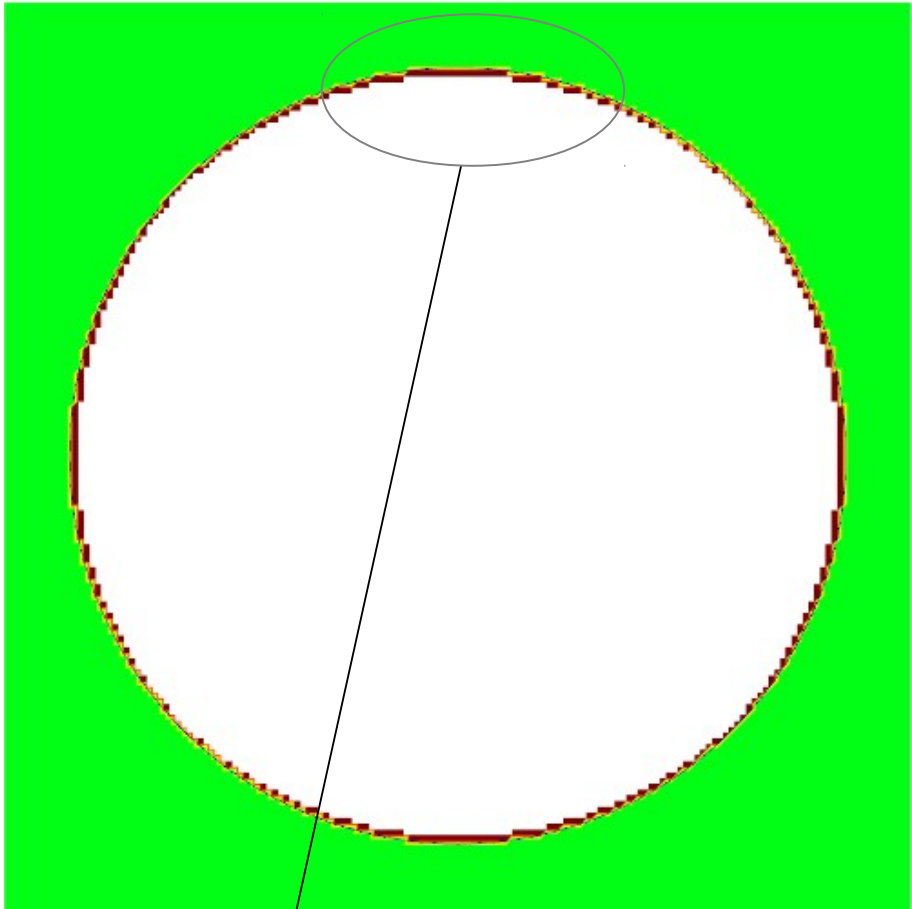
```
t=X.setHoleInterpolatedPts(t,depth=d)
```

Signed distance field

```
t=DTW.distance2Walls(t,bodies,signed=1)
```

Normals

```
t=P.computeGrad(t,'TurbulentDistance')
```



Interpolated points

Wall points

IBC points

Input: set of bodies defined by triangular meshes

Creation of the octree mesh
`o=G.octree(bodies)`

Generation of Cartesian grids
`t=G.octree2Struct(o)`

Mark solid cells
`t=X.blankCells(t,bodies)`

Defined d layers of IBC cells ($d < 0$: inside)
`t=X.setHoleInterpolatedPts(t,depth=d)`

Signed distance field
`t=DTW.distance2Walls(t,bodies,signed=1)`

Normals
`t=P.computeGrad(t,'TurbulentDistance')`

Computation of IBC info (~overset info)
`t=X.setIBCData(t,...)`

Input: set of bodies defined by triangular meshes

Creation of the octree mesh
`o=G.octree(bodies)`

Generation of Cartesian grids
`t=G.octree2Struct(o)`

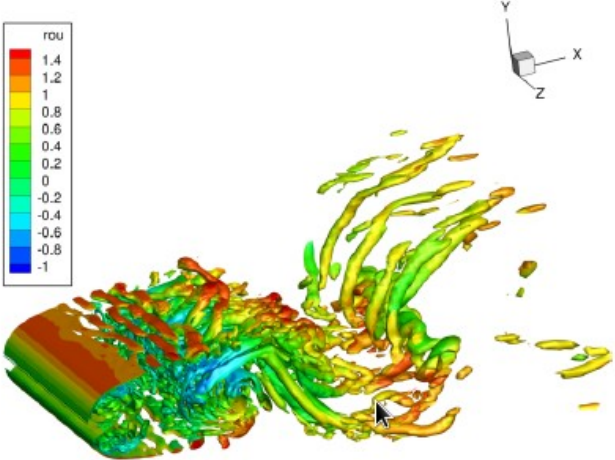
Mark solid cells
`t=X.blankCells(t,bodies)`

Defined **d** layers of IBC cells (**d** < 0 : inside)
`t=X.setHoleInterpolatedPts(t,depth=d)`

Signed distance field
`t=DTW.distance2Walls(t,bodies,signed=1)`

Normals
`t=P.computeGrad(t,'TurbulentDistance')`

Computation of IBC info (~overset info)
`t=X.setIBCData(t,...)`



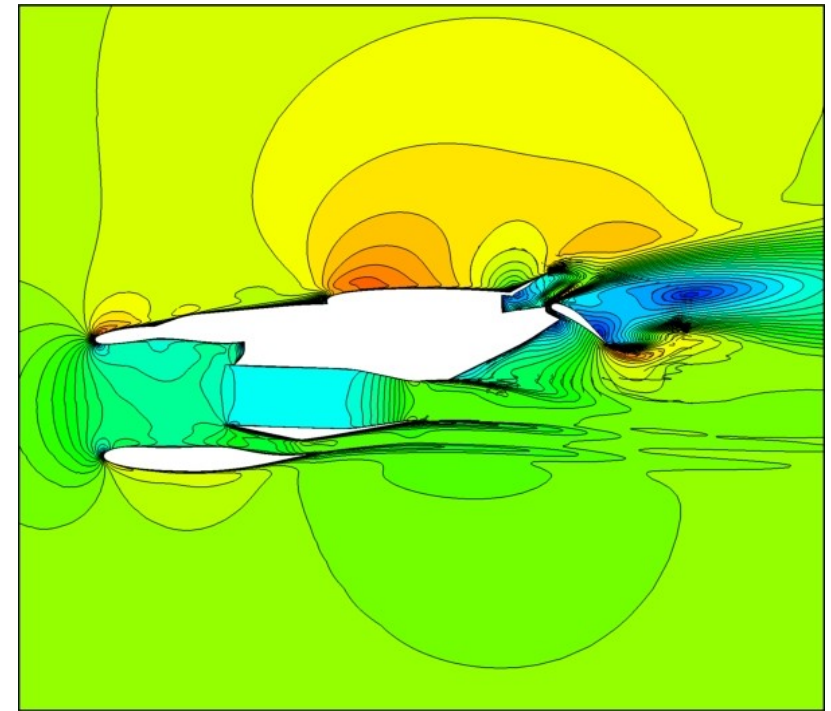
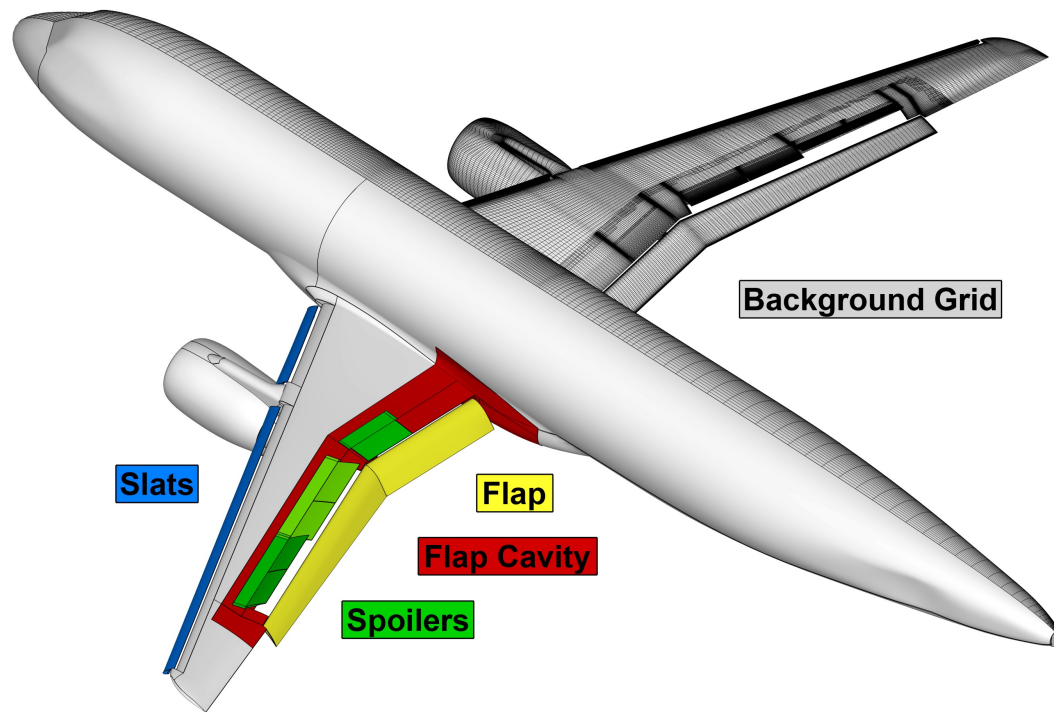
LES simulation of the flow around a cylinder at $Re=3900$, computation by M. Terracol (ONERA/CFD & Aeroacoustics Dept), with FUNK solver

IBC solver (computes $\{u,v,w,p\}$ at each iteration)

Computation of (u,v,w,p) at IBC points
`t=X.setIBCTransfer(t,...)`

Some applications

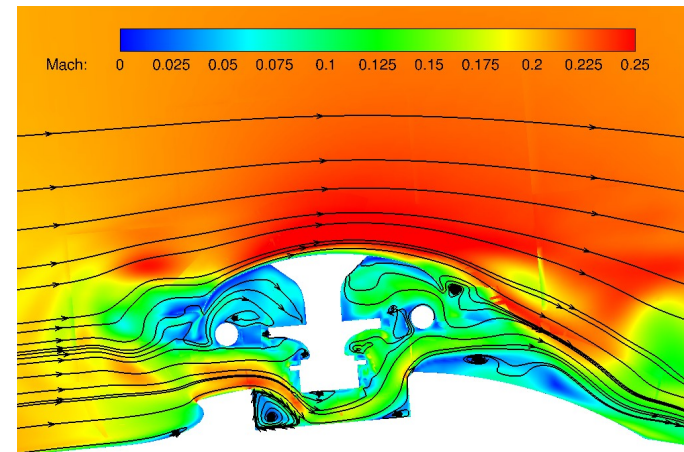
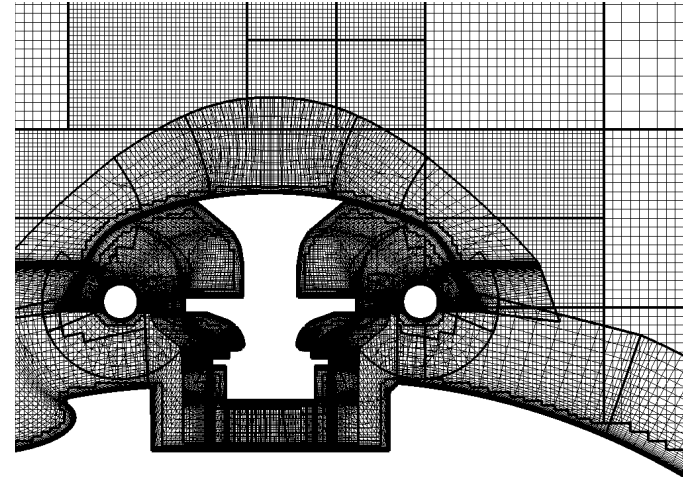
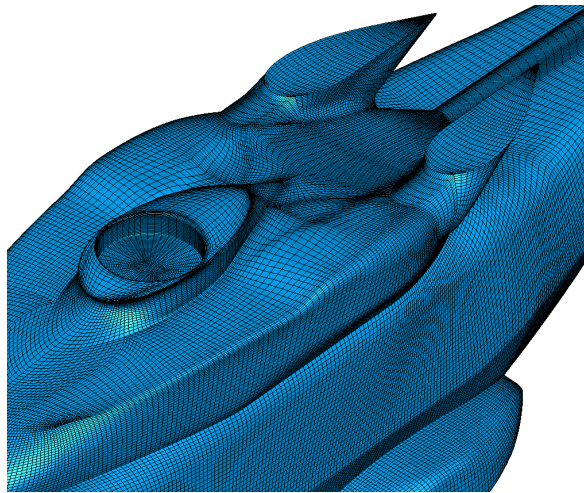
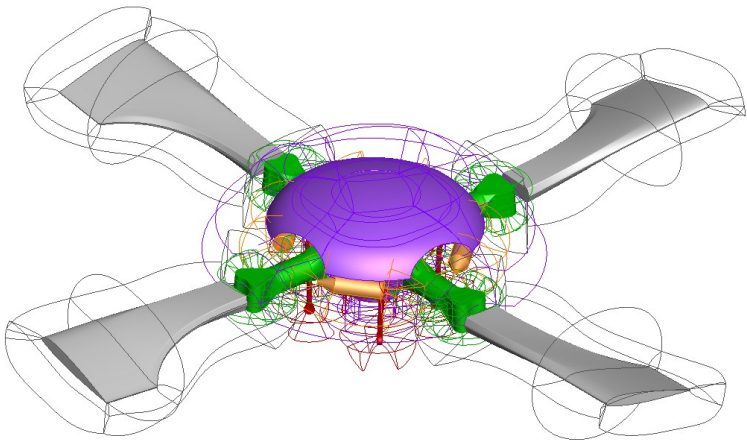
High-lift configuration of an aircraft



Mach number (slice in the spanwise direction)
RANS simulation using e/sA

*Application achieved by Christophe François and Mickaël Meunier
ONERA/Applied Aerodyn. Dept, Civil Aircrafts Unit*

NH90 fuselage with rotor head



Mach number contours near the rotor head
Unsteady RANS simulation using e/sA

Application achieved by Thomas Renaud

ONERA/Applied Aerodyn Dept, Helicopters, Propellers & Turbomachinery Unit

Conclusions

- Cassiopée contains a set of pre- and post-processing functions
- All the functions operate on the same data (Python/CGNS tree)
- This enables to quickly design solutions for mesh generation/adaptation/assembly and post-processing.